

# JFC-180BB

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## Echo Sounder

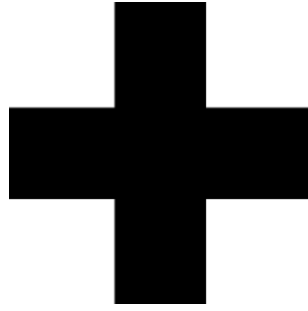
## Instruction Manual

< Advanced >



*Japan Radio Co., Ltd.*





## Cautions for High Voltage

High voltages, ranging from several hundreds to tens of thousands of volts, are used in electronic apparatus, such as radio and radar instruments. These voltages are totally harmless in most operations. However, touching a component inside the unit is very dangerous. (Any person other than authorized service engineers should not maintain, inspect, or adjust the unit.)

High voltages on the order of tens of thousand volts are most likely to cause instant deaths from electrical shocks. At times, even voltages on the order of several hundred volts could lead to electrocution. To defend against electrical shock hazards, don't put your hand into the inside of apparatus. When you put in a hand unavoidably in case of urgent, it is strongly suggested to turn off the power switch and allow the capacitors, etc. to discharge with a wire having its one end positively grounded to remove residual charges. Before you put your hand into the inside of apparatus, make sure that internal parts are no longer charged. Extra protection is ensured by wearing dry cotton gloves at this time. Another important precaution to observe is to keep one hand in your pocket at a time, instead of using both hands at the same time.

It is also important to select a secure footing to work on, as the secondary effects of electrical shock hazards can be more serious. In the event of electrical shocks, disinfect the burnt site completely and obtain medical care immediately.

## **Precautions for Rescue of Victim of Electric Shock**

When a victim of electric shock is found, turn off the power source and ground the circuit immediately. If this is impossible, move the victim away from the unit as quick as possible without touching him or her with bare hands. He or she can safely be moved if an insulating material such as dry wood plate or cloth is used.

Breathing may stop if current flows through the respiration center of brain due to electric shock. If the electric shock is not large, breathing can be restored by artificial respiration. A victim of electric shock looks pale and his or her pulse may become very weak or stop, resulting in unconsciousness and rigidity at worst. It is necessary to perform first aid immediately.

# Method of First-Aid Treatment

## ☆ Precautions for First-Aid Treatments

Whenever a person is struck by an electrical shock, give the patient artificial respiration immediately on the spot, unless it is absolutely necessary to move the patient for safety's sake. Once started, artificial respiration should be continued rhythmically.

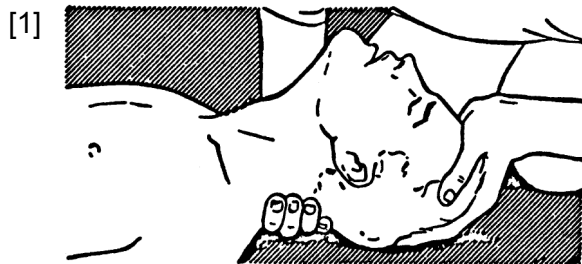
- (1) Refrain from touching the patient carelessly as a result of the accident; the first-aiders could suffer from electrical shocks by himself or herself.
- (2) Turn off the power calmly and certainly, and move the patient apart from the cable gently.
- (3) Call or send for a physician or ambulance immediately, or ask someone to call doctor.
- (4) Lay the patient on the back, loosening the necktie, clothes, belts and so on.
- (5)
  - (a) Feel the patient's pulse.
  - (b) Check the heartbeat by bringing your ear close to the patient's heart.
  - (c) Check for respiration by bringing your face or the back of your hand to the patient's face.
  - (d) Check the size of patient's pupils.
- (6) Opening the patient's mouth, remove artificial teeth, cigarettes, chewing gum, etc. if any. With the patient's mouth open, stretch the tongue and insert a towel or the like into the mouth to prevent the tongue from being withdrawn into the throat. (If the patient clenches the teeth so tight that the mouth won't open, use a screwdriver or the like to force the mouth open and then insert a towel or the like into the mouth.)
- (7) Wipe off the mouth to prevent foaming mucus and saliva from accumulating.

# ★ Treatment to Give When the Patient Has a Pulse Beating but Has Ceased to Breathe

\* Performing mouth-to-mouth artificial respiration - Fig. 1

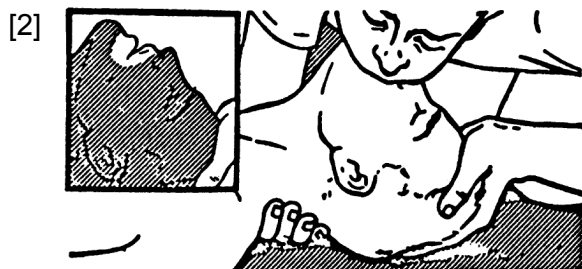
- (1) Bend the patient's face backward until it is directed to look back. (A pillow may be placed under the neck.)
- (2) Pull up the lower jaw to open up the airway. (To spread the airway)
- (3) Pinching the patient's nose, breathe deeply and blow your breath into the patient's mouth strongly, with care to close it completely. Then, move your mouth away and take a deep breath, and blow into his or her mouth. Repeat blowing at 10 to 15 times a minute (always with the patient's nostrils closed).
- (4) Continue artificial respiration until natural respiration is restored.
- (5) If the patient's mouth won't open easily, insert a pipe, such as one made of rubber or vinyl, into either nostril. Then, take a deep breath and blow into the nostril through the pipe, with the other nostril and the mouth completely closed.
- (6) The patient may stand up abruptly upon recovering consciousness. Keep the patient lying calmly, giving him or her coffee, tea or any other hot drink (but not alcoholic drink) to keep him or her warm.

Mouth-to-mouth artificial respiration with the patient's head lifted



- (1) Lift the back part of the patient's head. Support the forehead with one of your hand and the neck with the other hand. → [1].

Many patients will have their airways opened by lifting their head in this way to ease mouth-to-mouth artificial respiration.



- (2) Closing the patient's mouth with your mouth, press your cheek against the patient's nose → [2]. Alternatively, hold the patient's nose with your finger to prevent air leak → [3].



- (3) Blowing air into the patient's lungs. Blow air into the patient's lungs until chest is seen to rise. The first 10 breaths must be blown as fast as possible.

Fig. 1 Mouth-to-mouth artificial respiration

## ★ Treatment to Give When the Patient Has No Pulse Beating and Has Ceased to Breathe

### \* Performing cardiac massage - Fig. 2

If the patient has no pulse beating, with the pupils open and no heartbeat being heard, the patient has a cardiac arrest and requires immediate artificial respiration. Continue this until a medical specialist arrives, and follow his or her directions after that.

- (1) Putting one hand on about the lower one third of the patient's ribs and the other hand over the back of the first, with your elbow fully stretched (with bended elbow, you can't press to the extent the patient's ribs are depressed), apply your body weight to the hands to press the patient's body until it is depressed about 2 cm (Repeat this about 50 times a minute). (Cardiac massage)
- (2) If only one first-aider is available, perform a cardiac massage about 15 times and then give mouth-to-mouth artificial respiration 2 times. Repeat this sequence.

If two first-aiders are available, while one person performs a cardiac massage 15 times, the other should give mouth-to-mouth artificial respiration 2 times. Repeat this sequence. (Combined cardiac massage and mouth-to-mouth artificial respiration method)

- (3) Check the patient's pupils and feel the pulse from time to time. When the pupils are restored to normal and the pulse begins to beat regularly, stop treating and keep the patient calm while giving him or her coffee, tea or any other hot drink to keep him or her warm while watching him or her carefully.

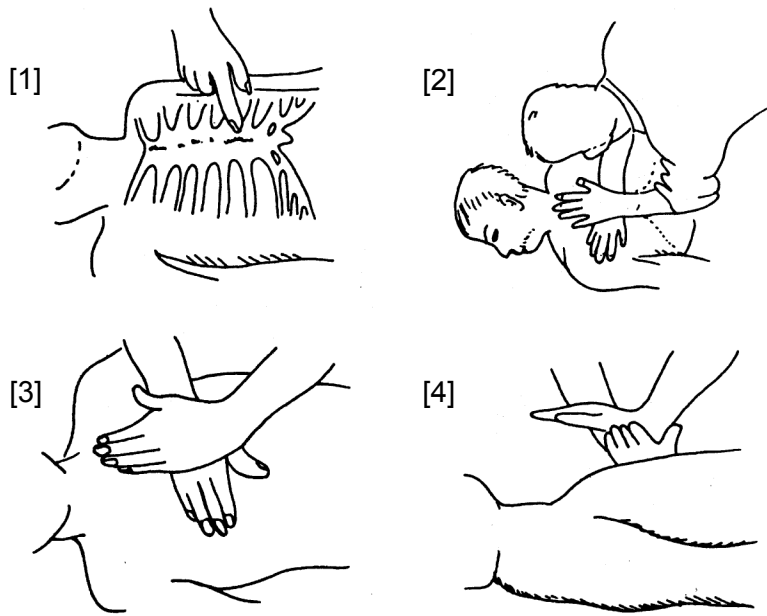
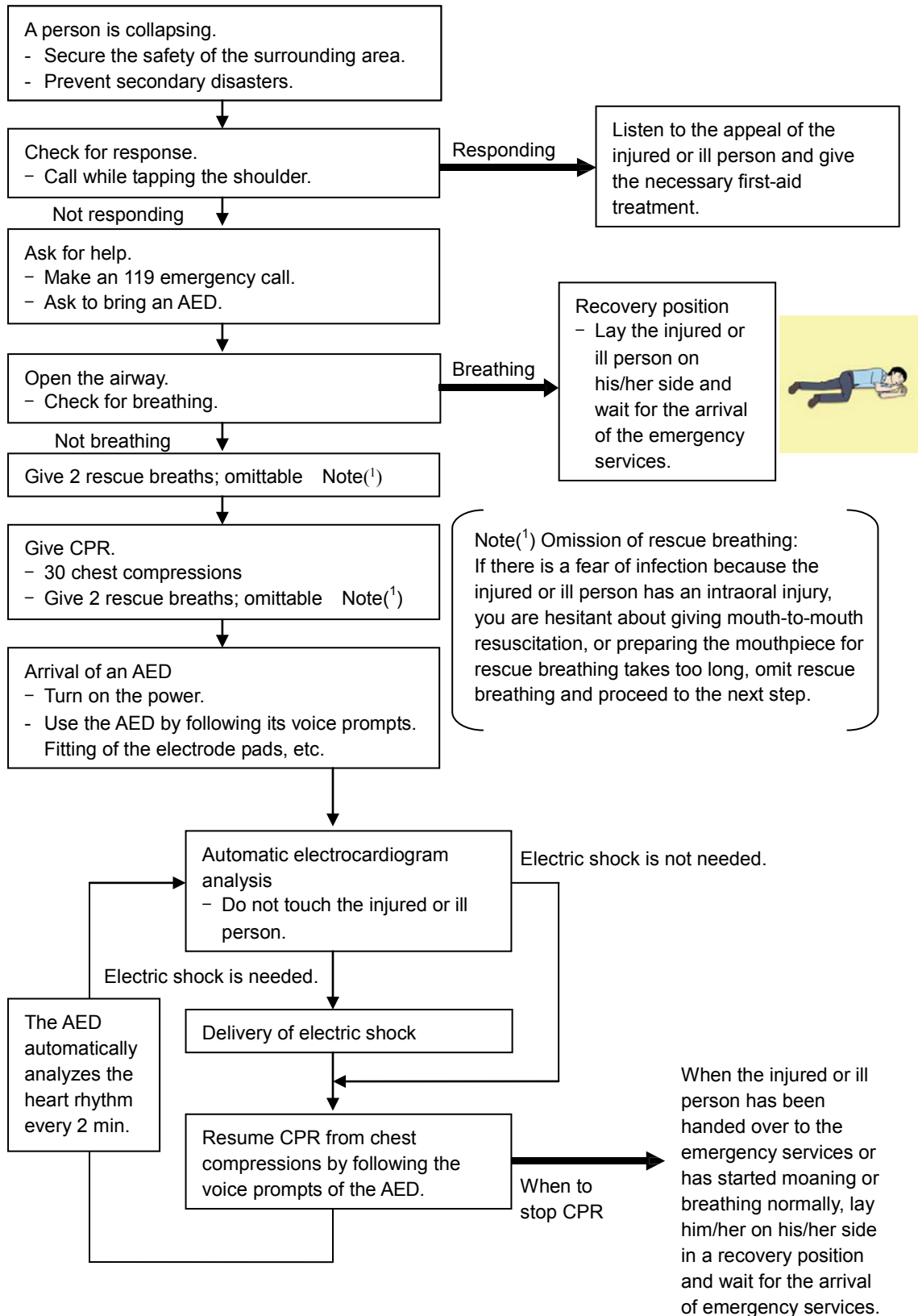


Fig. 2 Cardiac massage



# Procedure for cardiopulmonary resuscitation (CPR) using the AED (Automated External Defibrillator)



# Procedure for Cardiopulmonary Resuscitation (CPR) Using the AED (Automated External Defibrillator)

## 1. Check the scene for safety to prevent secondary disasters

- a) Do not touch the injured or ill person in panic when an accident has occurred. (Doing so may cause electric shock to the first-aiders.)
- b) Do not panic and be sure to turn off the power. Then, gently move the injured or ill person to a safe place away from the electrical circuit.



## 2. Check for responsiveness

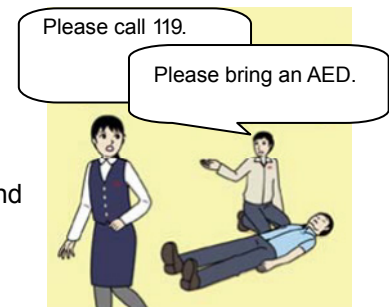
- a) Tap the shoulder of the injured or ill and shout in the ear saying, "Are you OK?"
- b) If the person opens his/her eyes or there is some response or gesture, determine it as "responding." But, if there is no response or gesture, determine it as "not responding."

## 3. If responding

- a) Give first-aid treatment.

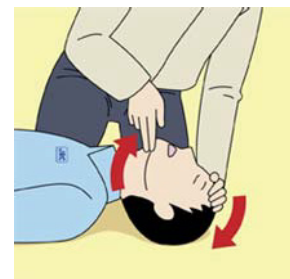
## 4. If not responding

- a) Ask for help loudly. Ask somebody to make an emergency 119 call and bring an AED.
  - Somebody has collapsed. Please help.
  - Please call **119**.
  - Please bring an **AED**.
  - If there is nobody to help, call 119 yourself.



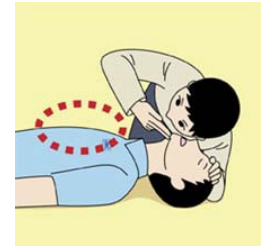
## 5. Open the airway

- a) Touch the forehead with one hand. Lift the chin with the two fingers of the middle finger and forefinger of the other hand and push down on the forehead as you lift the jaw to bring the chin forward to open the airway. If neck injury is suspected, open the airway by lifting the lower jaw.



## 6. Check for breathing

- a) After opening the airway, check quickly for breathing for no more than 10 seconds. Put your cheek down by the mouth and nose area of the injured or ill person, look at his/her chest and abdomen, and check the following three points.
- Look to see if the chest and abdomen are rising and falling.
  - Listen for breathing.
  - Feel for breath against your cheek.

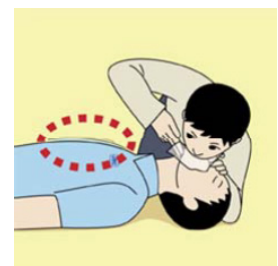


- b) If the injured or ill person is breathing, place him/her in the recovery position and wait for the arrival of the emergency services.
- Position the injured or ill person on his/her side, maintain a clear and open airway by pushing the head backward while positioning their mouth downward. To maintain proper blood circulation, roll him/her gently to position them in the recovery position in the opposite direction every 30 minutes.



## 7. Give 2 rescue breaths (omittable)

- a) If opening the airway does not cause the injured or ill person to begin to breathe normally, give rescue breaths.
- b) If there is a fear of infection because the injured or ill person has an intraoral injury, you are hesitant about giving mouth-to-mouth resuscitation, or getting and preparing the mouthpiece for rescue breathing takes too long, omit rescue breathing and perform chest compressions.
- c) When performing rescue breathing, it is recommended to use a mouthpiece for rescue breathing and other protective devices to prevent infections.
- d) While maintaining an open airway, pinch the person's nose shut with your thumb and forefinger of the hand used to push down the forehead.
- e) Open your mouth widely to completely cover the mouth of the injured or ill person so that no air will escape. Give rescue breathing twice in about 1 second and check if the chest rises.

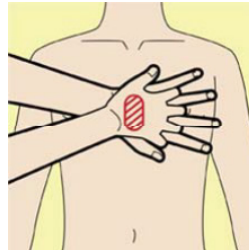
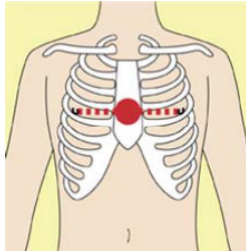


## 8. Cardiopulmonary resuscitation (CPR) (combination of chest compressions and rescue breaths)

### a) Chest compressions

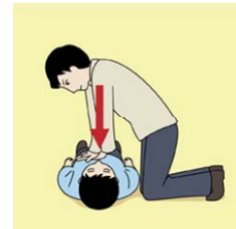
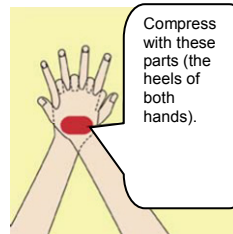
#### 1) Position of chest compressions

- Position the heel of one hand in the center of the chest, approximately between the nipples, and place your other hand on top of the one that is in position.



#### 2) Perform chest compressions

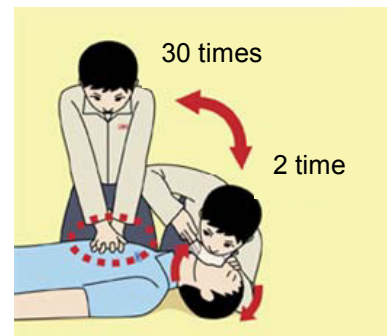
- Perform uninterrupted chest compressions of 30 at the rate of about 100 times per minute
- While locking your elbows positioning yourself vertically above your hands.



- With each compression, depress the chest wall to a depth of approximately 4 to 5 cm.

### b) Combination of 30 chest compressions and 2 rescue breaths

- 1) After performing 30 chest compressions, give 2 rescue breaths. If rescue breathing is omitted, perform only chest compressions.
- 2) Continuously perform the combination of 30 chest compressions and 2 rescue breaths without interruption.
- 3) If there are two or more first-aiders, alternate with each other approximately every two minutes (five cycles of compressions and ventilations at a ratio of 30:2) without interruption.

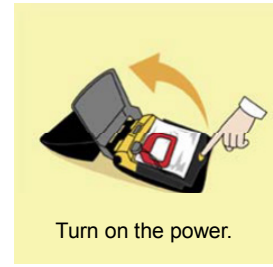


## 9. When to stop cardiopulmonary resuscitation (CPR)

- a) When the injured or ill person has been handed over to the emergency services
- b) When the injured or ill person has started moaning or breathing normally, lay him/her on his/her side in a recovery position and wait for the arrival of emergency services.

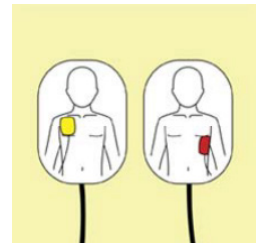
## 10. Arrival and preparation of an AED

- a) Place the AED at an easy-to-use position. If there are multiple first-aiders, continue CPR until the AED becomes ready.
- b) Turn on the power to the AED unit. Depending on the model of the AED, you may have to push the power on button, or the AED automatically turns on when you open the cover.
- c) Follow the voice prompts of the AED.



## 11. Attach the electrode pads to the injured or ill person's bare chest

- a) Remove all clothing from the chest, abdomen, and arms (male or female).
- b) Open the package of electrode pads, peel the pads off and securely place them on the chest of the injured or ill person, with the adhesive side facing the chest. If the pads are not securely attached to the chest, the AED may not function. Paste the pads exactly at the positions indicated on the pads. If the chest is wet with water, wipe dry with a dry towel and the like, and then paste the pads. If there is a pacemaker or implantable cardioverter defibrillator (ICD), paste the pads at least 3cm away from them. If a medical patch or plaster is present, peel it off and then paste the pads. If the injured or ill person's chest hair is thick, paste the pads on the chest hair once, peel them off to remove the chest hair, and then paste new pads.
- c) Some AED models require to connect a connector by following voice prompts.
- d) Do not put child pads on adults (older than 8 years).



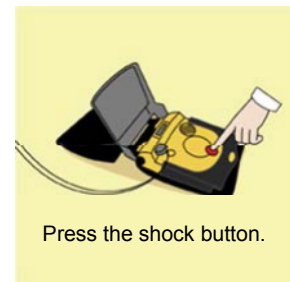
## 12. Electrocardiogram analysis

- a) The AED automatically analyzes electrocardiograms. Follow the voice prompts of the AED and ensure that nobody is touching the injured or ill person while you are operating the AED.
- b) On some AED models, you may need to push a button to analyze the heart rhythm.



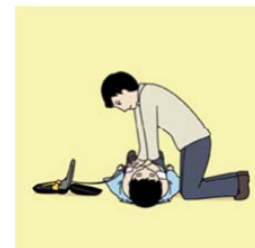
## 13. Electric shock (defibrillation)

- a) If the AED determines that electric shock is needed, the voice prompt saying, "Shock is needed" is issued and charging starts automatically.
- b) When charging is completed, the voice prompt saying, "Push the shock button" is issued and the shock button flashes.
- c) The first-aider must get away from the injured or ill person, make sure that no one is touching him/her, and then press the shock button.
- d) When electric shock is delivered, the body of the injured or ill person may jerk.



## 14. Resume cardiopulmonary resuscitation (CPR).

Resume CPR consisting of 30 chest compressions and 2 rescue breaths by following the voice prompts of the AED.



## 15. Automatic electrocardiogram analysis

- a) When 2 minutes have elapsed since you resumed cardiopulmonary resuscitation (CPR), the AED automatically analyzes the electrocardiogram.
- b) If you suspended CPR by following voice prompts and AED voice prompt informs you that shock is needed, give electric shock again by following the voice prompts.  
If AED voice prompt informs you that no shock is needed, immediately resume CPR.

**16. When to stop CPR (Keep the electrode pads on.)**

- a) When the injured or ill person has been handed over to the emergency services
- b) When the injured or ill person has started moaning or breathing normally, lay him/her on his/her side in a recovery position and wait for the arrival of emergency services.



## PREFACE

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- If this manual is lost or damaged, consult a dealer of JRC or JRC.
- The specification of the products and the contents in this manual are subject to change without notice.
- The contents displayed on the menu of product may be different from the expression of this manual. The fonts and shapes of the keys and menus in the illustration may differ from the actual ones, and some parts may be omitted.
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- If the stored data are changed or lost, irrespective of causes of troubles and damages, JRC is not liable for them.
- JRC is not liable for any damages arisen from malfunction caused by combination of software and connected equipment in which JRC is not engaged.

If there was an offer from the other ships for interference mitigation, in the order of the wideband echo sounder, the echo sounder using multiple frequency and the echo sounder using a single frequency, please take measures of change of use frequency and the reduction of the transmitting sound pressure level.

Changing the use frequency, refer to "1.4 Change of TX Power".






**Before Operation**

**Pictorial Indication**

Various pictorial indications are included in this instruction manual and are shown on this equipment so that you can operate them safely and correctly and prevent any danger to you and / or to other persons and any damage to your property during operation. Such indications and their meanings are as follows.

Please understand them before you read this manual:

 <p><b>DANGER</b></p>	<p>This indication is shown where incorrect equipment operation due to negligence may cause death or serious injuries.</p>
 <p><b>WARNING</b></p>	<p>This indication is shown where any person is supposed to be in danger of being killed or seriously injured if this indication is neglected and these equipment are not operated correctly.</p>
 <p><b>CAUTION</b></p>	<p>This indication is shown where any person is supposed to be injured or any property damage is supposed to occur if this indication is neglected and these equipment are not operated correctly.</p>

**Examples of Pictorial Indication**



Electric Shock

The  $\triangle$  mark represents CAUTION (including DANGER and WARNING). Detailed contents of CAUTION ("Electric Shock" in the example on the left) is shown in the mark.



Disassembling Prohibited



The  $\odot$  mark represents prohibition. Detailed contents of the prohibited action ("Disassembling Prohibited" in the example on the left) is shown in the mark.



Disconnect the power plug








The  $\bullet$  mark represents instruction. Detailed contents of the instruction ("Disconnect the power plug" in the example on the left) is shown in the mark.

**Warning Label**

There is a warning label on the top cover of the equipment. Do not try to remove, break or modify the label.

**Precautions upon Equipment Operation**

 <h1 style="margin: 0;">DANGER</h1>	
<p><b><u>Cautions on handling</u></b></p>	
	<p>In case of smoke or fire, boat power off and the power of this unit. It may cause fire, electric shock or damage.</p>
 Electric Shock	<p><b>Be cautious of remaining high voltage.</b>                  A high voltage may remain in the capacitor for several minutes after you have powered off. Before inspecting inside, wait at least 5 minutes after powering off or discharge the remaining electricity in an appropriate manner. Then, start the work.</p>

 <h1 style="margin: 0;">WARNING</h1>	
<p><b><u>Cautions on handling</u></b></p>	
	<p>Do not disassemble or modify. It may leads to trouble, fire, smoking or electric shock. In case of trouble, contact our dealer or our company.</p>

# CAUTION

## Cautions on handling



The information displayed in this unit is not provided directly for your navigation. For your navigation, be sure to see the specified material.



Use the specified fuse. If un-specified fuse is used, it may cause a fire, smoke or damage.



Whenever transmitting, be sure to submerge the transducer in water first. If transmitted without submerging the transducer, it may be damaged.

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## Chapter 1 Echo Adjust/Display Setup

### 1.1 Introduction

JFC-180BB is the Black Box type without the display unit, for which customer can select the display monitor of preference. The external monitor and connecting cable are user supply.

This unit equipped with the latest digital process can accurately display circumstances in the water under all conditions.

### 1.2 Features

The main features of this unit are as follows:

- This unit is a multi-frequency echo sounder with broadband transducers.
- With a simple operation on a menu, frequencies up to 4 can be optionally set within a wide range.
- With digital reception processing, the high resolution in shallow depth and the noise reduction capability in deep depth are both attainable. In addition, optimum images can be displayed by the auto mode function.
- Sona-Tone™ (Sonar sound) function provides fish school status by sound..
- Up to 500 graphic images can be stored. Homing function is available by pushing event key while recalling the stored images, to provide navigation guidance to the designated position (optional GPS is required).
- Various alarm functions are available (Bottom, school of fish, water temperature\*, vessel speed\*, arrival\*, XTE\*, power source).  
(Note: The mark \* denotes that the connection of optional sensors is required)
- The operation units can be easility installed from the front side by flush mounting.
- RGB analog output to an external monitor is provided as standard. The use of external monitor enables to observe the echo sounder images from the place distant from the main unit (External monitor is owner supply).
- The data for image, waypoint, and setting can be backed up in the USB memory and the SD card, to be recalled later.
- As the operation unit is separated, operation away from the processor and the display units is possible.

### 1.3 Menu List

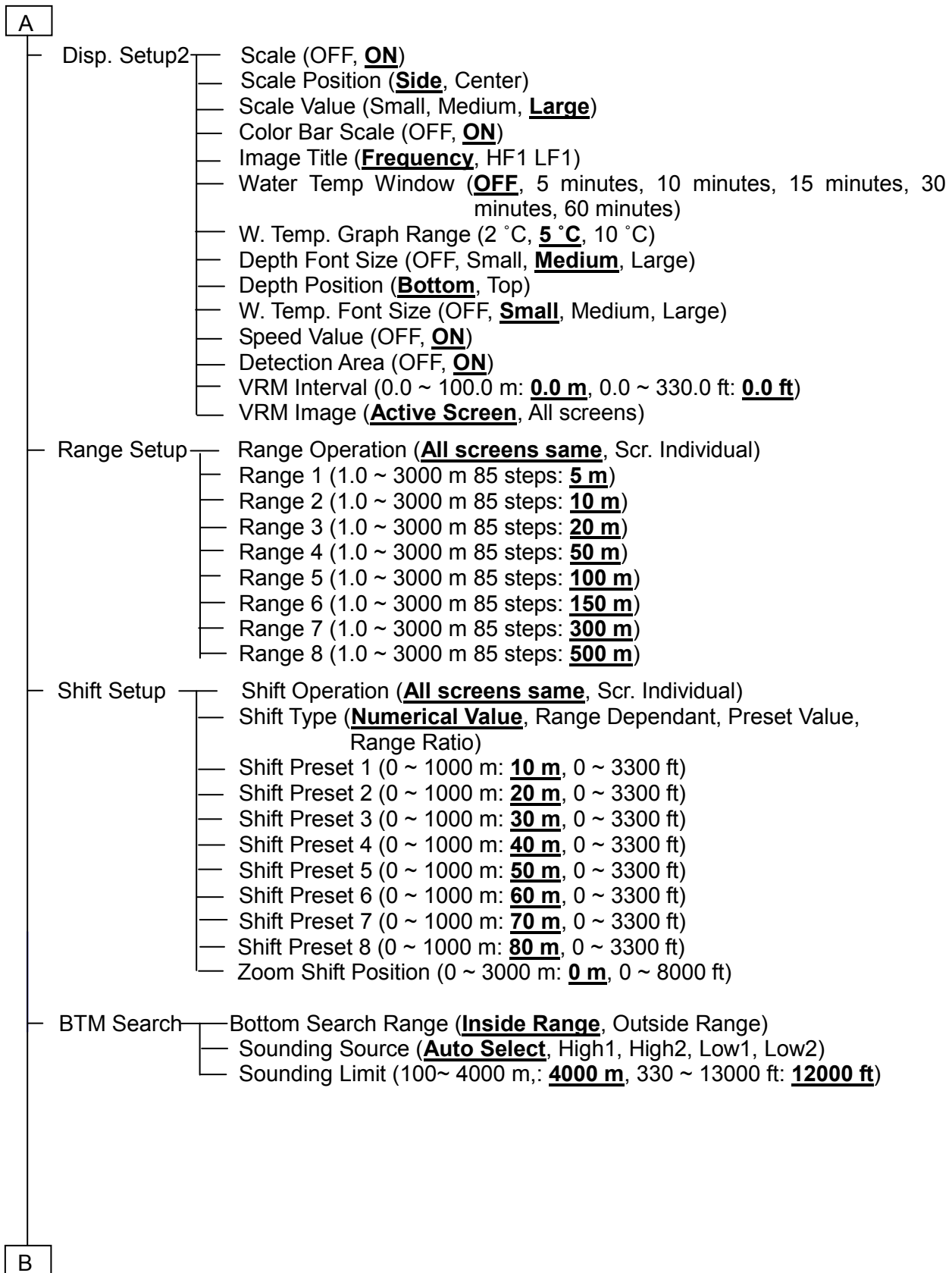
The factory default setting is shown in bold and underlined.

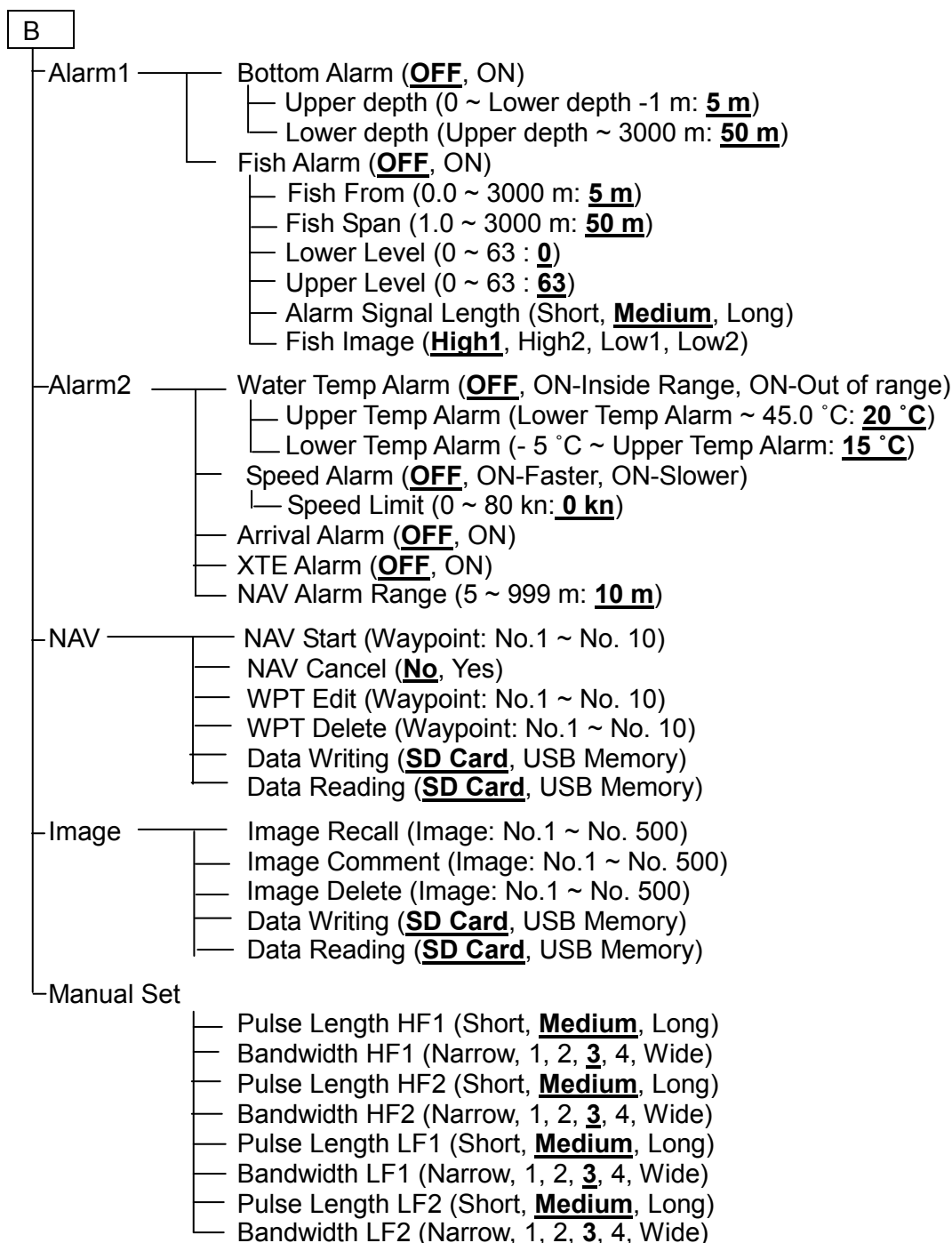
1. [SHIFT/ⓂOFF] key
  - Shift OFF (OFF, **ON**)
  - Range Mode (Auto range, **Manual**, Auto shift)
2. [NORMAL/ZOOM] key
  - Normal/Zoom (**Normal range operation**, Zoom range operation)
3. [GAIN-R/SEL], [GAIN-L/SEL]
  - Individual gain (0.0 ~ 10.0: TVG type Optimized **6.0**, TVG type Manual **3.0**)
  - Interlocking gain (0.0 ~ 10.0: **0.0**)
4. [RANGE] key
  - Interlocking range (5.0, 10.0, 20.0, 50.0, 100, 150, 300, 500 m: **50.0 m**)
  - Individual range (5.0, 10.0, 20.0, 50.0, 100, 150, 300, 500 m: **50.0 m**)
  - Zoom range (1, 2.5, 5, 7.5, 10, 15, 20, 25, 30, 40, 50, 60, 70, 80, 90, 100, 120, 140, 160, 180, 200, 220, 240, 260 m: **10m**)
5. [SHIFT] key
  - Interlocking shift (0 ~ 3000 m: **0 m**)
  - Individual shift (0 ~ 3000 m: **0 m**)
6. [BRILL◊] key
  - Screen brilliance (1 ~ 10: **10**)
  - Panel brightness (1 ~ 10: **10**)
7. [EVENT] key
  - (**Store Position**, Store image, Homing)
8. [F1] key
  - (Shift Digit Input, IR, Color Erase, Noise Reduction, Background Color, TVG Adjust, White Line, A Scope, Image Swap, **Image Title**, VRM Interval, NAV Start, Image Recall, Frequency, Event Key Usage, Key Lock, Depth Unit, Color Tone, B.D. Mode)
9. [F2] key
  - (Shift Digit Input, **IR**, Color Erase, Noise Reduction, Background Color, TVG Adjust, White Line, A Scope, Image Swap, Image Title, VRM Interval, NAV Start, Image Recall, Frequency, Event Key Usage, Key Lock, Depth Unit, Color Tone, B.D. Mode)
10. [Image speed/NAV] key
  - Image speed (Speed -2, Speed -1, Speed 0, Speed 1, Stop, **Speed 2 (1/1)**, Speed 3, Speed 4, Speed 5, Speed 6, Speed 7, Speed 8, Speed 9)
  - NAV screen display (**OFF**, NAV 1 screen, NAV 2 screen)

## 11. [MENU] key

- Echo Adjust —
  - IR (OFF, Low, **High**)
  - Random Transmission (OFF, 1, **2**)
  - Color Erase (0 ~ 50 %, **0 %**)
  - Noise Reduction (0~10: **0**)
  - TX Power (HF) (20, 30, 40, 50, 60, 70, 80, 90, **100**, Auto)
  - TX Power (LF) (20, 30, 40, 50, 60, 70, 80, 90, **100**, Auto)
  - Dynamic Range HF1 (12 ~ 30 dB: **24 dB**)
  - Dynamic Range HF2 (12 ~ 30 dB: **24 dB**)
  - Dynamic Range LF1 (12 ~ 30 dB: **24 dB**)
  - Dynamic Range LF2 (12 ~ 30 dB: **24 dB**)
  - Background Color (Pale Blue, Marine Blue, Blue, **Dark Blue**, Black, Pale Green Blue, Green Blue, Dark Green Blue, White, Night Mode)
  - Color Tone (Monochrome, 8 color, 16 color, **64 color**)
- TVG —
  - TVG Type (Manual, **Optimized**)
  - TVG Strength HF1 (1 ~ 50: **25**)
  - TVG Depth HF1 (2 ~ 1000 m: **50 m**, 6 ~ 3300 ft, 1 ~ 550 fm, 1 ~ 610 l.fm, 1 ~ 660 J.fm)
  - TVG Adjust HF1 (2 ~ 30m: **2 m**, 6 ~ 100 ft, 1 ~ 16 fm, 1 ~ 18 l.fm, 1 ~ 20 J.fm)
  - TVG Strength HF2 (1 ~ 50: **25**)
  - TVG Depth HF2 (2 ~ 1000m: **50 m**, 6 ~ 3300 ft, 1 ~ 550 fm, 1 ~ 610 l.fm, 1 ~ 660 J.fm)
  - TVG Adjust HF2 (2 ~ 30 m: **2 m**, 6 ~ 100 ft, 1 ~ 16 fm, 1 ~ 18 l.fm, 1 ~ 20 J.fm)
  - TVG Strength LF1 (1 ~ 50: **25**)
  - TVG Depth LF1 (2 ~ 1000 m: **50 m**, 6 ~ 3300 ft, 1 ~ 550 fm, 1 ~ 610 l.fm, 1 ~ 660 J.fm)
  - TVG Adjust LF1 (2 ~ 30 m: **2 m**, 6 ~ 100 ft, 1 ~ 16 fm, 1 ~ 18 l.fm, 1 ~ 20 J.fm)
  - TVG Strength LF2 (1 ~ 50: **25**)
  - TVG Depth LF2 (2 ~ 1000 m,: **50 m**, 6 ~ 3300 ft, 1 ~ 550 fm, 1 ~ 610 l.fm, 1 ~ 660 J.fm)
  - TVG Adjust LF2 (2 ~ 30 m,: **2 m**, 6 ~ 100 ft, 1 ~ 16 fm, 1 ~ 18 l.fm, 1 ~ 20 J.fm)
- Disp. Setup1 —
  - A Scope (**OFF**, ON)
  - White Line (**OFF**, 1, 2, 3, 4, 5, Auto)
  - Mix (**A**, B, C, D, Fish School Size)
  - Image Direction (**←|←**, **→|→**, **←|→**)
  - Image Swap (**A|B**, B|A)
  - Image Split (**Vertical**, Horizontal)
  - Width of Zoom Image (Wide, Medium, **Narrow**)
  - Zoom Image Split (**Standard**, Vertical)
  - Sub depth Value (**OFF**, m, fm, l.fm, ft, J.fm)

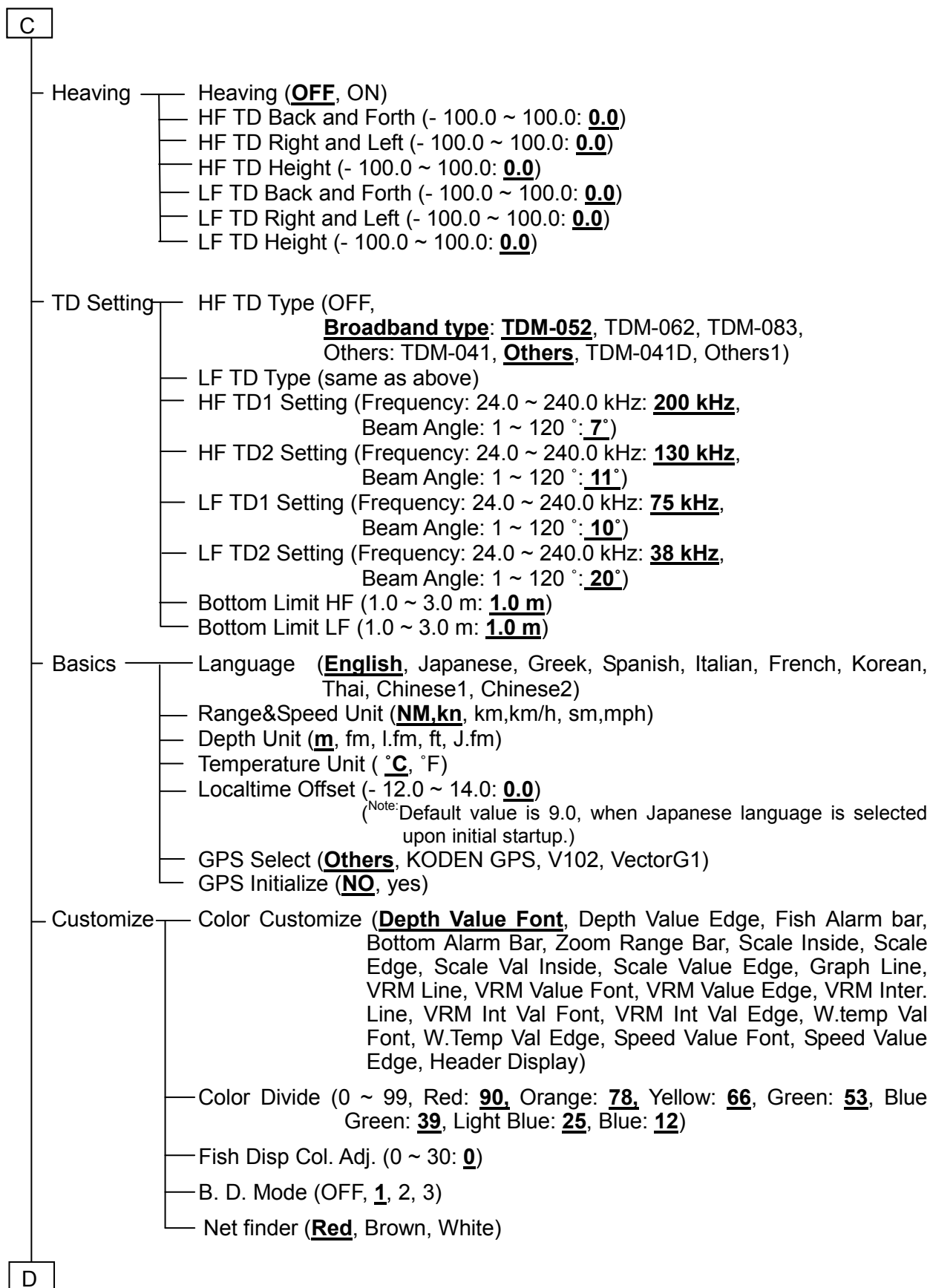
A

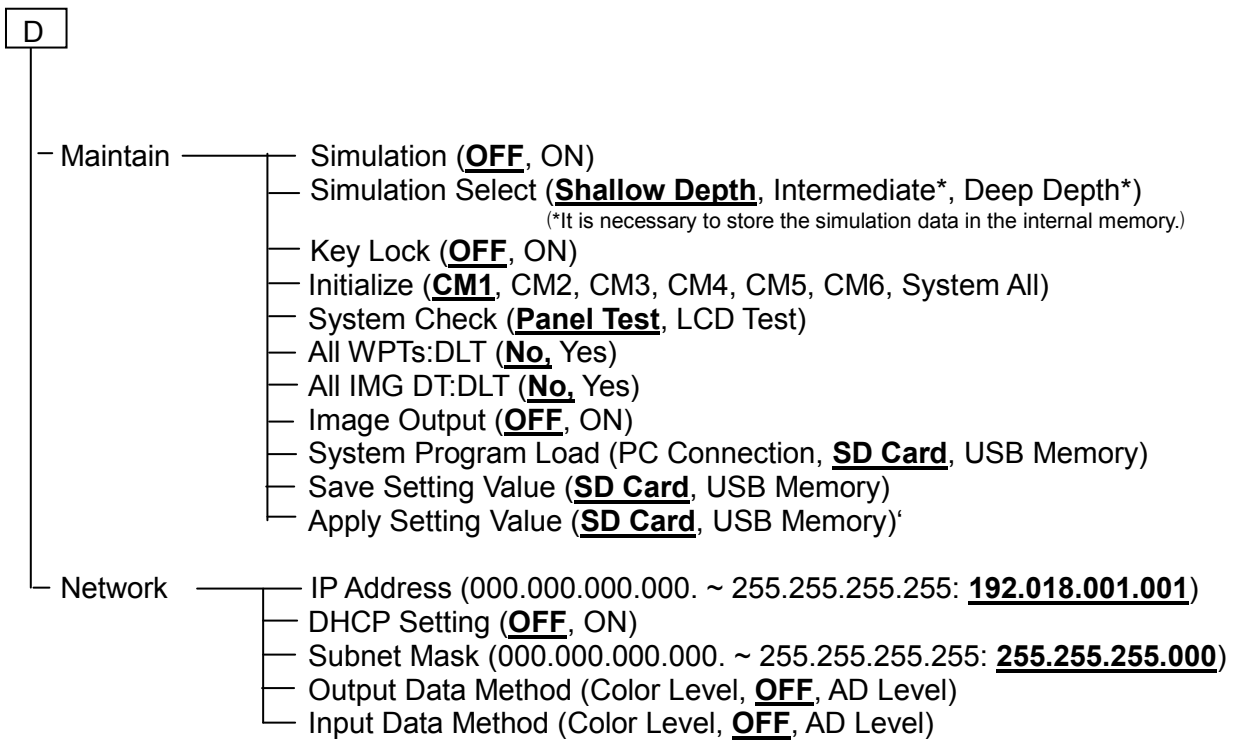




## 12. [SUB MENU] key

System	<ul style="list-style-type: none"> <li>Event Key Usage (<b>Store Position</b>, Store Image, Homing)</li> <li> <ul style="list-style-type: none"> <li>(Shift Digit Input, <b>IR (F2)</b>, Color Erase, Noise Reduction, Background Color, TVG Adjust, White Line, A Scope, Image Swap, <b>Image Title (F1)</b>, VRM Interval, Sona-tone, Nav Start, Image Recall, Frequency, Event Key Usage, Key Lock, Depth Unit, Color Tone, B.D. Mode)</li> </ul> </li> <li>FUNC1.Key Setting</li> <li>FUNC2.Key Setting</li> <li>Guide Window (OFF, <b>ON</b>)</li> <li>Func. Guide Window (OFF, <b>ON</b>)</li> <li>Header Display (OFF, <b>ON</b>)</li> <li>Simple Menu (<b>OFF</b>, ON)</li> <li>Sona-tone (<b>OFF</b>, ON)</li> <li>CM Key Usage (<b>CM</b>, Screen Mode)</li> <li>Gain type (<b>Retractive Gain</b>, Current Image)</li> <li>Bubble (<b>OFF</b>, Low, High)</li> <li>Clock Display (<b>OFF</b>, ON)</li> </ul>
Source	<ul style="list-style-type: none"> <li>Inter. Buzzer Volume (OFF, Small, Medium, <b>Large</b>)</li> <li>Water Temp Source (<b>Internal Sensor</b>, NMEA)</li> <li>Speed Source (Internal Sensor, <b>NMEA</b>)</li> <li>Ext Trigger Type (<b>OFF</b>, <math>\_ \uparrow \_</math>, <math>\_ \downarrow \_</math>, Net finder)</li> <li>No received sync (<b>Stop</b>, Auto)</li> <li>Ext Trigger Type (<math>\_ \uparrow \_</math>, <math>\_ \downarrow \_</math>)</li> <li>NMEA Monitor (<b>NMEA1</b>, NMEA2)</li> <li>NMEA Output Interval (<b>1 sec</b>, 2 sec, 3 sec)</li> <li>Olex Connection (<b>OFF</b>, ON)</li> </ul>
NMEA1 (NMEA2)	<ul style="list-style-type: none"> <li>Baud Rate (<b>4800bps</b>, 9600bps, 19200bps, 38400bps)</li> <li>DBT Output (<b>OFF</b>, ON)</li> <li>DPT Output (OFF, <b>ON</b>)</li> <li>GGA Output (<b>OFF</b>, ON)</li> <li>MTW Output (OFF, <b>ON</b>)</li> <li>TLL Output (<b>OFF</b>, ON)</li> <li>VHW Output (<b>OFF</b>, ON)</li> <li>VTG Output (<b>OFF</b>, ON)</li> <li>ZDA Output (<b>OFF</b>, ON)</li> <li>GLL Output (<b>OFF</b>, ON)</li> <li>HDT Output (<b>OFF</b>, ON)</li> <li>MWV Output (<b>OFF</b>, ON)</li> <li>RMC Output (<b>OFF</b>, ON)</li> </ul>
Correct	<ul style="list-style-type: none"> <li>Draft Set (- 10.0 ~ 10.0: <b>0.0</b>)</li> <li>Sonic Speed (- 7 ~ 2 %: <b>0 %</b>)</li> <li>Water Temp (- 10.0 ~ 10.0: <b>0.0</b>)</li> <li>Boat Speed (Sensor: - 50 % ~ 50 %: <b>0 %</b>, NMEA: - 10.0 ~ 10.0: <b>0.0</b>)</li> <li>Gain (TD) (- 50 ~ 50, HF1: <b>0</b>, HF2: <b>0</b>, LF1: <b>0</b>, LF2: <b>0</b>)</li> <li>Power Supply Freq (100.0 ~ 130.0: <b>107.0</b>)</li> </ul>







**1.4 Change of TX Power**



The strength of TX Power (transmission output) can be changed.

When water depth is 50 m or less, the gain of images are sometimes too high. In such cases, the gain can be set appropriately by reducing the [TX Power]. When own equipment is affecting the echo sounders of other boats, the interference noise to the other boats can be reduced by weakening the TX Power.

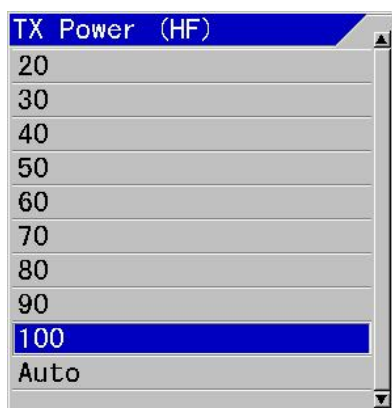
**1.4.1 TX Power (HF)**



Echo Adjust - TX Power (HF)

When TX Power (HF) has been changed, the TX Power of the transducer connected to the HF (high frequency) side can be adjusted.


1. Press .
2. Select [Echo Adjust] - [TX Power (HF)].
3. Press .

The setup box of [TX Power (HF)] will be displayed.



4. Press [] and [] and select TX Power.  
The smaller the value is, the weaker the TX Power becomes.




5. Press  to close the menu.

 **Caution:** At [Auto], transmission output will be adjusted depending of depth range. The output is reduced for shallow water, and is increased for deep water.



**1.4.2 TX Power (LF)**


Echo Adjust - TX Power (LF)


When TX Power (LF) is changed, the TX Power of transducer connected to the LF (low frequency) side can be adjusted.

1. Press .
2. Select [Echo Adjust] - [TX Power (LF)].
3. Press  of .

The setup box of [TX Power (LF)] will be displayed.

4. Press [] and [] , and select TX Power.  
The smaller the value is, the weaker the TX Power becomes.

5. Press  to close the menu.


 **Caution:** At [Auto], transmission output will be adjusted depending of depth range. The output is reduced for shallow water, and is increased for deep water.



 **Caution:** Never activate transmission while transducer is out of water.

### 1.5 Change of dynamic range of Echo

#### Echo Adjust - Dynamic Range\*<sup>1</sup> HF1, HF2, LF1, LF2

The dynamic range of reflected signal (color gradation) can be adjusted.

1. Press .
2. Select [Echo Adjust] - [Dynamic Range XXX].


3. Press  of .

The setup box of [Dynamic Range] will be displayed.



4. Press  and  and select a value.

When the value is small, the expression range of strong and weak signal change is narrow, weaker signal will become undistinguished. When the value is larger, the expression range is wider and the weaker signals become distinct.

5. Press  to close the menu.

### 1.6 Making of reflection strength at shallow and deep depth equal

At [Optimized] of TVG Type, it is set as the bottom signal can be seen at a constant level. At [Manual], the reflection strength of fish depending on the depth can be set to be seen uniformly.

Main changing items here are as follows:



- To change TVG Type
- To change TVG Strength
- To change TVG Depth
- To change TVG start point

### 1.6.1 Changing of TVG Type

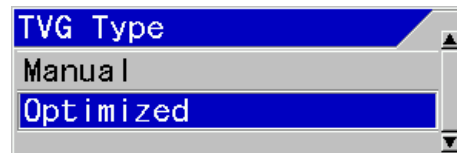
#### TVG\*<sup>2</sup> - TVG Type

TVG is a function to display images, by correcting the attenuation of ultrasonic sound through propagation in water and by making reflection strength from deeper and shallower depth equal,

1. Press .
2. Select [TVG] - [TVG Type]

3. Press  of .

The setup box of [TVG Type] will be displayed.




4. Press  and  to select a type.

At [Optimized], bottom signal will be corrected to be a constant level at all ranges. At the [TVG Adjust], it is possible to change the effect of correction on signal shallower than the start point.

At [Manual], user is to set [TVG Strength], [TVG Depth] and [TVG Adjust] to produce desired performance. (See the Instruction Manual [Basic], "2.2.6 Adjustment of TVG").

#### How to adjust TVG:

- Setup a gradient of gain variation at [TVG Strength].
- Setup a reference depth for correction at [TVG Depth].
- Setup a start depth for correction at [TVG Adjust].

5. Press  to close the menu.


\*<sup>1</sup> Dynamic Range: This is the function to expand and narrow down the signal range from blue to red in images.

\*<sup>2</sup> TVG (Time variable gain): The signal strength is different between deep and shallow water and this is the function to correct this.

### 1.6.2 Changing of TVG Strength

#### TVG - TVG Strength HF1, HF2, LF1, LF2

The gradient of gain variation is adjusted to reduce gain for shallower depth.

1. Press **MENU**.
2. Select [TVG] - [TVG Strength XX].
3. Press **[▶]** of .

The setup box of [TVG Strength XX] will be displayed.



4. Press **[▲]** and **[▼]** and set a value.

When the value is larger, the gradient will be steeper (gain variation amount is large) and when the value is smaller, the gradient will be gentler (gain variation amount is small).

5. Press **MENU** to close the menu.

**Caution:** When [Manual] is selected for [TVG Type], setup shall be done to every frequency.

### 1.6.3 Changing of TVG Depth

#### TVG - TVG Depth HF1, HF2, LF1, LF2

The reference depth for correction will be adjusted.

The reflected signal from depth shallower than this reference depth will be corrected to be the same gain of the reference depth.

1. Press **MENU**.
2. Select [TVG] - [TVG Depth XX].
3. Press **[▶]** of .

The setup box of [TVG Depth XX] will be displayed.



4. Press **[▲]** and **[▼]** to set a value for depth.

When the value is larger, the correction reference depth becomes deeper and the gain at shallower depth will be reduced when smaller.

5. Press **MENU** to close the menu.

**Caution:** When [Manual] is selected for [TVG Type], setup shall be done at every frequency.

### 1.6.4 Changing of TVG Adjust

#### TVG - TVG Adjust HF1, HF2, LF1, LF2

When correction is too much effective at shallower depth, the correction start depth will be adjusted. The correction amount at depth shallower than the start depth will be the same as that of the start depth.

1. Press **MENU**.
2. Select [TVG] - [TVG Adjust XX].
3. Press **[▶]** of .

The setup box of [TVG Adjust XX] will be displayed.



4. Press **[▲]** and **[▼]** to set a value for depth.

When the value is larger, the correction start depth will become deeper and the gain at shallower depth will increase.

When the value is larger, the correction reference depth becomes deeper and the gain at shallower depth will be reduced when smaller.

5. Press **MENU** to close the menu.

**Caution:** Please set the depth for each frequency.

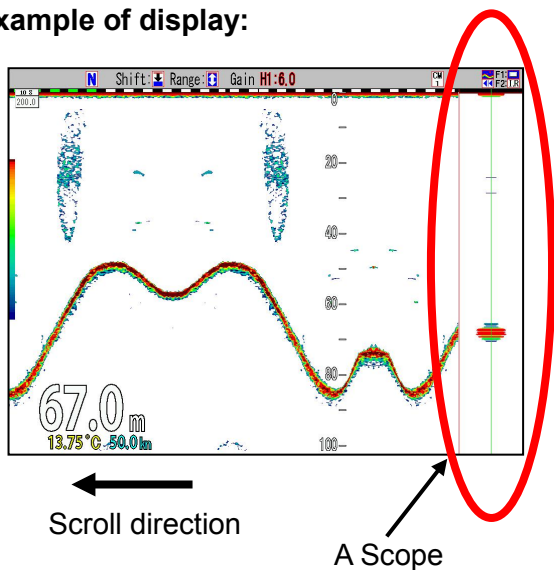
### 1.7 Displaying of A Scope

#### Disp. Setup1 - A Scope

A scope expresses the echo strength of fish image from one set of the latest transmitted/received signal as width, to provide better view by displaying stronger response wide and weaker response narrow.

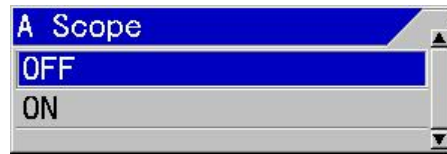
A Scope will be displayed next to the location of display of the latest image in the direction of scroll of echo sounder's images.

#### Example of display:



1. Press **MENU** .
2. Select [Disp. Setup1] - [A Scope]
3. Press **▶** of .

The setup box of [A Scope] will be displayed.

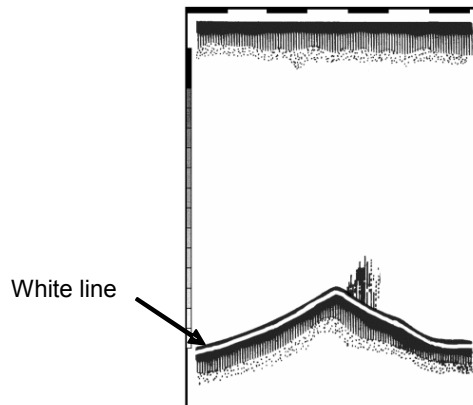


4. Press **▲** and **▼**, and select [ON] to display and [OFF] to close.
5. Press **MENU** to close the menu.

### 1.8 Display in of white line

#### Disp. Setup1- White Line

The surface of sea bottom is marked with a white line of constant width to make the fish school at the bottom easily identified.



1. Press **MENU** .
2. Select [Disp. Setup1] - [White Line].
3. Press **▶** of .

The setup box of [White Line] will be displayed.



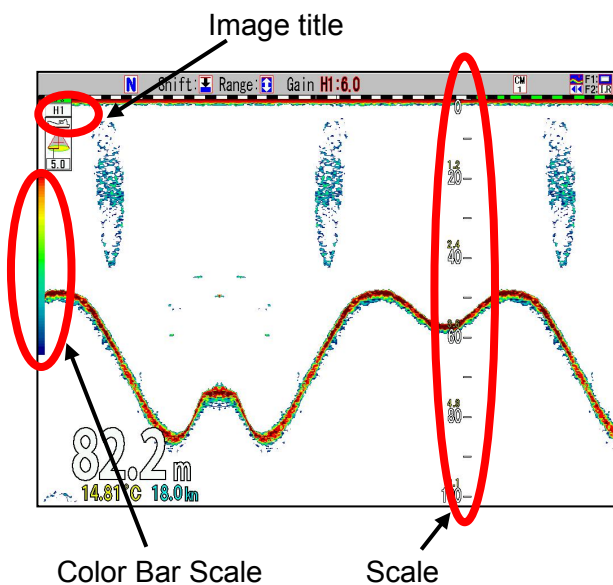
4. Press [▲] and [▼] and select the line width of white line. At 1, the finest line will be displayed and at 5, the thickest line will be displayed. At [Auto], the width of white line will vary depending on the strength of reflection from sea bottom. To stop the display, select [OFF].

5. Press **MENU** to close the menu.

**1.9 Changing of screen**

The screen can be changed to be easily seen depending on environmental conditions of the usage.

**Layout of images**



4. Press [▲] and [▼] to select Background Color.

When night mode is selected, background color will be in darker color and display brightness is also turned down simultaneously.

**Caution:** The screen brightness in night mode can be set at different brightness from the other background color.


5. Press **MENU** to close the menu.

**1.9.1 Changing of Background Color of images of echo sounders**

Echo Adjust - Background Color

Responding to the ambient brightness, the background color of display can be changed.

1. Press **MENU**.
2. Select [Echo Adjust] - [Background Color].

3. Press [▶] of .

The setup box of [Background Color] will be displayed.


**1.9.2 Changing of display color of echo sounder images**

Echo Adjust - Color Tone

The color tone of images on echo sounders can be changed.

Either one of [Monochrome], [8 color], [16 color] and [64 color] can be selected.

1. Press **MENU**.
2. Select [Echo Adjust] - [Color Tone].

3. Press [▶] of .

The setup box of [Color Tone] will be displayed.



4. Press [▲] and [▼] to set the color tone to which changed. In accordance with the setup, the Color Bar Scale will be also changed.
5. Press **MENU** to close the menu.

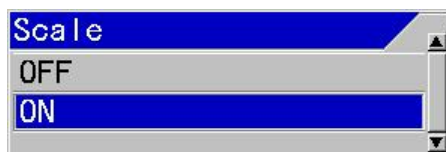
**1.9.3 To display of Scale/Not to display**

Disp. Setup2 - Scale

It is selectable to display scale or not.

1. Press **MENU**.
2. Select [Disp. Setup2] - [Scale].
3. Press [▶] of .

The setup box of [Scale] will be displayed.



4. With [▲] and [▼], select [ON] to display and [OFF] not to display.
5. Press **MENU** to close the menu.

**1.9.4 Changing of Scale Position**

Disp. Setup2 - Scale Position

The display of Scale Position can be selected.

1. Press **MENU**.
2. Select [Disp. Setup2] - [Scale Position].

3. Press [▶] of .

The setup box of [Scale Position] will be displayed.



4. With [▲] and [▼] keys, select [Side] or [Center] of the position of display.
5. Press **MENU** to close the menu.

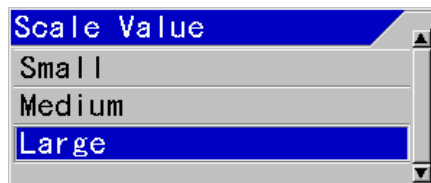
**1.9.5 Changing of Scale Value**

Disp. Setup2 - Scale Value

The display of Scale Value can be changed.

1. Press **MENU**.
2. Select [Disp. Setup2] - [Scale Value].
3. Press [▶] of .

The setup box of [Scale Value] will be displayed.




4. Select [Small], [Medium] or [Large] of the size with [▲] and [▼].
5. Press **MENU** to close the menu.

**1.9.6 Displaying of Color Bar Scale**

Disp. Setup2 - Color Bar Scale


It is selectable to display Color Bar Scale or not.

1. Press **MENU**.
2. Select [Disp. Setup 2] - [Color Bar Scale].

3. Press [▶] of  .

The setup box of [Color Bar Scale] will be displayed.




4. With [▲] and [▼], select [ON] to display and [OFF] not to display.
5. Press  to close the menu.

### 1.9.7 Set the Image Title as frequency/HFX LFX

#### Disp. Setup2 - Image Title


The title of each image can be selected.

1. Press  .
2. Select [Disp. Setup2] - [Image Title].

3. Press [▶] of  .

The setup box of [Image Title] will be displayed.



4. With [▲] and [▼], select either one of [Frequency] or [HF1 LF1].
5. Press  to close the menu.

Example of display:



Simple indication of frequency.





Indication of the actual frequency in use.

### 1.9.8 Changing of Image Direction

#### Disp. Setup1 - Image Direction


The scroll direction of displayed images can be changed.


1. Press  .
2. Select [Disp. Setup1] - [Image Direction].

3. Press [▶] of  .

The setup box of [Image Direction] will be displayed.




4. With [▲] and [▼] keys, select one of the direction [←|←], [→|→] or [←|→].
5. Press  to close the menu.


 **Caution:** [←|→] will be valid only with 2-screen, [←|←] for the others.

### 1.9.9 Changing of display alignment of images

#### Disp. Setup1 - Image Swap

The alignment of image display on echo sounder can be changed.

1. Press  .
2. Select [Disp. Setup1] - [Image Swap].

3. Press [▶] of  .

The setup box of [Image Swap] will be displayed.



- With [▲] and [▼] keys, select swapping type [A|B] or [B|A] .

When [A|B] is selected, the alignment of images will be HF1, HF2, LF1 and LF2 from the right side. When [B|A] is selected, the alignment will be HF1, HF2, LF1, and LF2 from the left side.


- Press **MENU** to close the menu.

### 1.9.10 Detailed display of image resolution and lapse time

#### Disp. Setup1 - Image Split

When more than one image is displayed on the screen, the arrangement of images can be selected.

- Press **MENU** .
- Select [Disp. Setup1] - [Image Split].

- Press [▶] of .

The setup box of [Image Split] will be displayed.

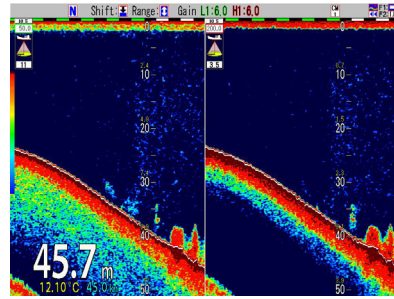


- Pressing [▲] and [▼], select screen split [Vertical] or [Horizontal].

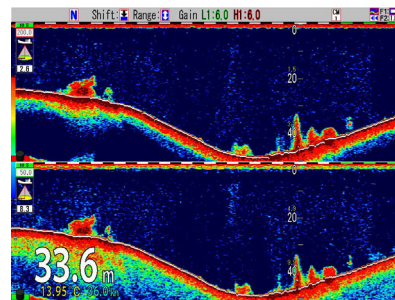
At [Vertical], the screen will be divided into the right and the left parts. This will be selected to put much emphasis in the depth direction. At [Horizontal], the screen will be divided into two portions, upper and lower. This will be selected to put much emphasis on lapse time.

- Press **MENU** to close the menu.

#### Example of display:



Display of vertical split of the screen



Display of horizontal split of the screen


### 1.9.11 Changing of Width of Zoom Image

#### Disp. Setup1 - Width of Zoom Image

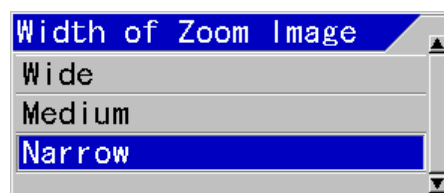
When zoomed images are displayed on the screen of echo sounders, the width of zoom image can be changed.

**Caution:** To display zoomed images, refer to the Instruction Manual [Basic], “2.1.3 Displaying of zoom images”.

- Press **MENU** .
- Select [Disp. Setup1] - [Width of Zoom Image]

- Press [▶] of .

The setup box of [Width of Zoom Image] will be displayed.





4. With [▲] and [▼] keys, select one of the widths of zoomed display image, [Wide], [Medium] or [Narrow].
5. Press **MENU** to close the menu.

**1.9.12 Zoom Image Split**

Disp. Setup1 – Zoom Image Split

When one or two normal images are displayed on the screen, the zoom image can be displayed next to the normal image.

1. Press **MENU**.
2. Select [Disp. Setup1] - [Zoom Image Split]
3. Press [▶] of .

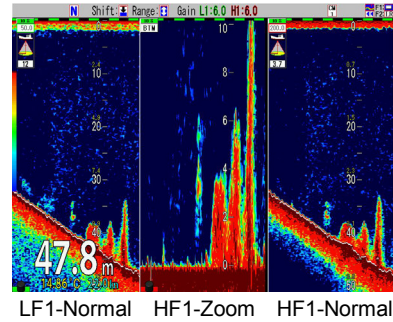
The setup box of [Zoom Image Split] will be displayed.



4. Pressing [▲] and [▼], select zoom screen split [Standard] or [Vertical].
5. At [Standard], the screen will be divided into upper and lower parts. This will be selected to put much emphasis on lapse time.  
At [Vertical], the screen will be divided into the right and left parts. This will be selected to put much emphasis in the depth direction.
6. Press **MENU** to close the menu.

**Example of display:**

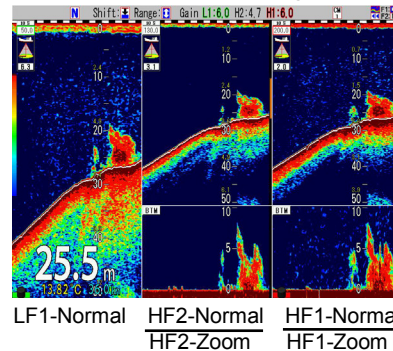
In case of two normal images are selected



When three or four normal images are displayed on the screen, the zoom image cannot be displayed next to the normal image.

In this case, the zoom image is displayed below the normal image.

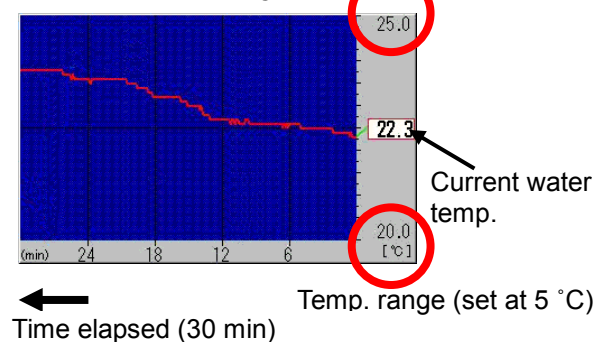
In case of three normal images are selected



**1.10 Displaying of Water Temp Window**

- The contents for displaying Water Temp Window are as follow:
- Display of Water Temp Window /Not to display
  - Change of W. Temp. Graph Range


**Example of display:**





**1.10.1 Display of Water Temp Window/Not to display**

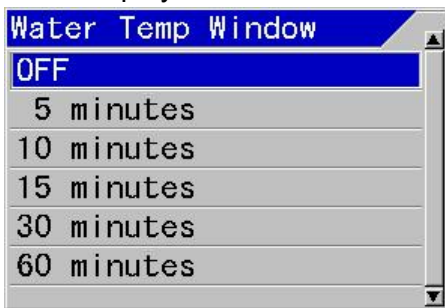
Disp. Setup2 - Water Temp Window




The latest water temperature and the transition of water temperature in the past can be displayed in a graph.

1. Press .
2. Select [Disp. Setup2] - [Water Temp Window].

3. Press  of .

The setup box of [Water Temp Window] will be displayed.






4. With  and  keys, select display period of the graph from [5 minutes], [10 minutes], [15 minutes], [30 minutes] and [60 minutes]. To stop the display, select [OFF].
5. Press  to close the menu.

**1.10.2 Changing of W. Temp. Graph Range**

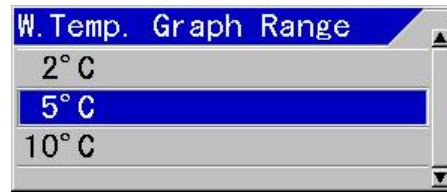
Disp. Setup2 - W. Temp. Graph Range




The display width of W. Temp. Graph Range can be selected.


1. Press .
2. Select [Disp. Setup2] - [W. Temp. Graph Range]

3. Press  of .

The setup box of [W. Temp. Graph Range] will be displayed.



4. With  and  keys, select water temperature range, [2 °C], [5 °C] or [10 °C].
5. Press  to close the menu.

 **Caution:** When the unit of temperature is Fahrenheit, it is indicated as °F.

**1.11 Changing of Depth Font Size and Depth Position/Display of Sub Depth Value**


The contents for changes of display of water depth are as follows:

- Change of Depth Font Size
- Change of Depth Position
- Depth value can be displayed with the selected depth unit independently in addition to the Main depth value

**1.11.1 Changing of Depth Font Size**

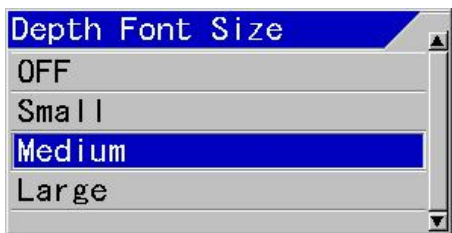
Disp. Setup 2 – Depth Font Size

The size of characters for water depth can be changed.

1. Press .
2. Select [Disp. Setup2] - [Depth Font Size]

3. Press  of .

The setup box of [Depth Font Size] will be displayed.



4. With [▲] and [▼] keys, select one of Depth Font Size, [Small], [Medium] or [Large]. To stop the display, select [OFF].
5. Press **MENU** to close the menu.

**1.11.2 Changing of display position of depth**

Disp. Setup2 - Depth Position

The display position of water depth can be selected.

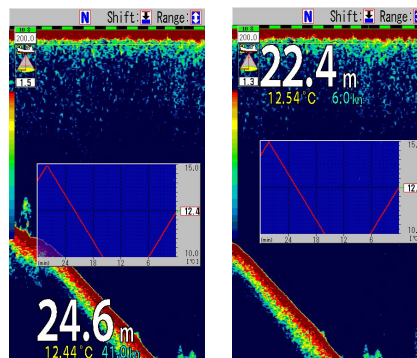
1. Press **MENU**.
2. Select [Disp. Setup2] - [Depth Position]
3. Press of [▶] of

The setup box of [Depth Position] will be displayed.



4. With [▲] and [▼] keys, select Depth Position, [Bottom] or [Top].
5. Press **MENU** to close the menu.

**Example of display:**



Bottom of display

Top display position

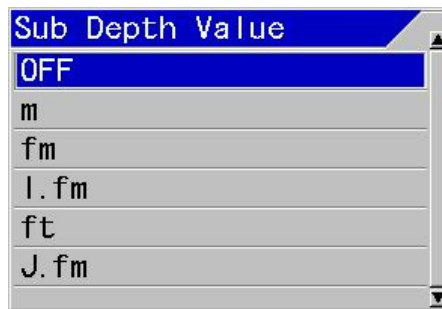
**1.11.3 Display of Sub Depth Value**

Disp. Setup1 – Sub Depth Value

Depth value can be displayed with the selected depth unit independently in addition to the Main depth value.

1. Press **MENU**.
2. Select [Disp. Setup1] - [Sub Depth Value]
3. Press of [▶] of

The setup box of [Sub Depth Value] will be displayed.




4. With [▲] and [▼] keys, select one of Sub Depth Value, [m], [fm], [l.fm], [ft] or [J.fm]. To stop the display, select [OFF].
5. Press **MENU** to close the menu.

**1.12 Changing of W. Temp. Font size**

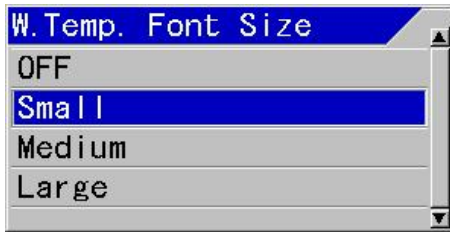
Disp. Setup2 - W. Temp. Font size

Font size of the water temperature display can be selected.

1. Press **MENU** .
2. Select [Disp. Setup2] - [W. Temp. Font size].

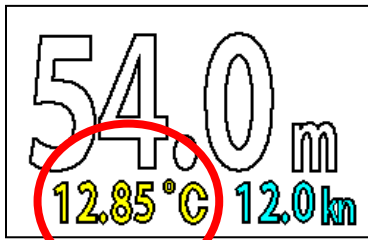
3. Press **[▶]** of  .

The setup box of [W. Temp. Font size] display will be displayed.



4. With **[▲]** and **[▼]** keys, select W. Temp. Font size, [Small], [Medium] or [Large]. To stop the display, select [OFF].
5. Press **MENU** to close the menu.

**Example of display:**



Display of Water Temperature

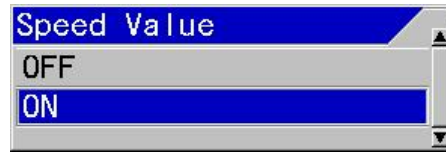
**1.13 Displaying of Speed Value/Not to display**

Disp. Setup2 - Speed Value

It is selectable to display the boat speed or not.

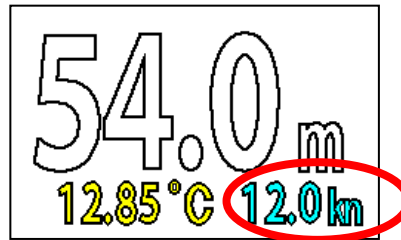
1. Press **MENU** .
2. Select [Disp. Setup2] - [Speed Value].
3. Press **[▶]** of  .

The setup box of [Speed Value] will be displayed.



4. With **[▲]** and **[▼]** keys, select [ON] to display and [OFF] to stop.
5. Press **MENU** to close the menu.

**Example of display:**



Display of Speed Value

**1.14 Display of Detection Area/Not to display**

Disp. Setup2 - Detection Area

Approximate detection area by the beam angle of the transducer in use will be displayed.

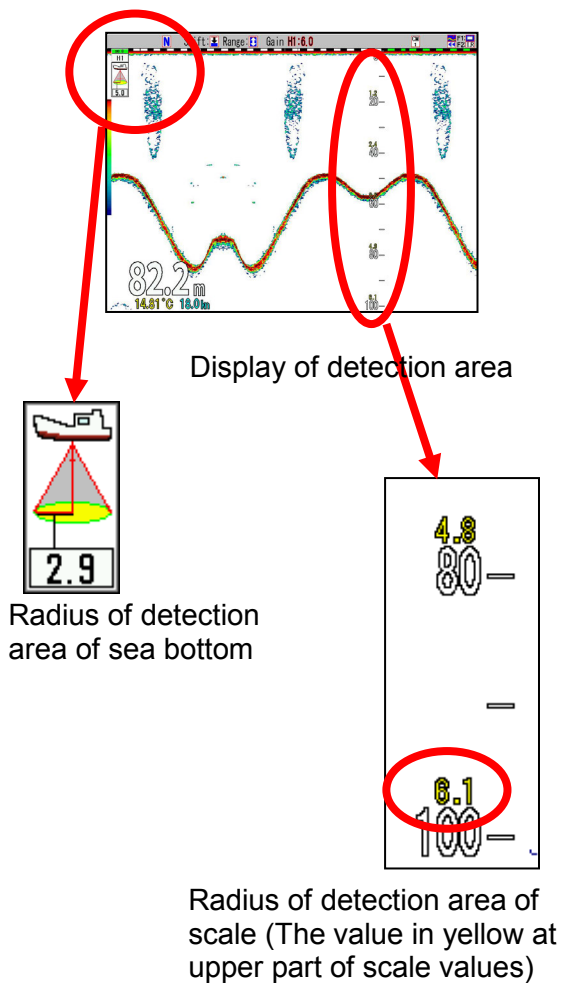
1. Press **MENU** .
2. Select [Disp. Setup2] - [Detection Area].
3. Press **[▶]** of  .

The setup box of display of [Detection Area] will be displayed.



4. With **[▲]** and **[▼]** keys, select [ON] to display and [OFF] not to display.
5. Press **MENU** to close the menu.

**Caution:** When a transducer other than broadband type\*<sup>1</sup> is used, the beam angle differs by transducer. Set the beam angle of the transducer to be used at [TD setting] → [HF TD setting] → [Beam Angle] and [LF TD setting] → [Beam Angle]



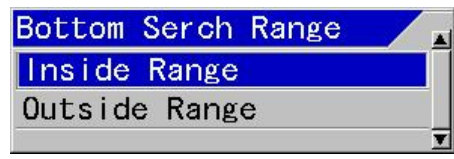
**1.15 Widening of Bottom Search Range**

BTM Search - Bottom Search Range

This is to select the bottom search range.

1. Press **MENU**.
2. Select [BTM Search] - [Bottom Search Range]
3. Press [▶] of

The setup box of [Bottom Search Range] will be displayed.



4. With [▲] and [▼] keys, select [Bottom Search Range], [Inside Range] or [Outside Range].

At [Inside Range], sea bottom is detected if sea bottom is displayed in the screen.

At [Outside Range], sea bottom will be detected down to the depth twice as deep as display range.

5. Press **MENU** to close the menu.

**1.16 Selection of a Sounding Source (frequency)**

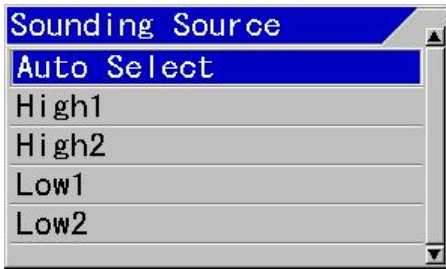
BTM Search - Sounding Source

The bottom detection source is selected either in a specified image or auto select.

1. Press **MENU**.
2. Select [BTM Search] - [Sounding Source].
3. Press [▶] of

\*<sup>1</sup>Broadband Type Transducer: A transducer that can handle multiple frequencies (having wide range of frequency bandwidth). CFT-5052, CFT-5062 can be connected to JFC-180BB.

The setup box of [Sounding Source] will be displayed.



- With [▲] and [▼] keys, select one of [High1], [High2]<sup>\*1</sup>, [Low1] or [Low2]<sup>\*2</sup>. For automatic selection, select [Auto select].

At [Auto select], the image with the highest frequency of bottom detected will be selected.

- Press **MENU** to close the menu.


**Caution:** When an image is specified and bottom cannot be detected in the image, water depth will not be displayed.

**1.17 Setting depth to perform Bottom Limit searching at Auto-Range / Auto-Shift**

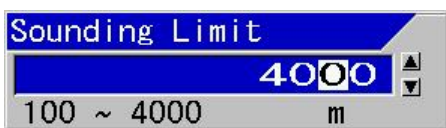
BTM Search - Sounding Limit

When the sea bottom cannot be detected at Auto-Range<sup>\*3</sup>/Auto-Shift<sup>\*4</sup>, the maximum depth to detect the bottom shall be set.

- Press **MENU**.
- Select [BTM Search] - [Sounding Limit].

- Press [▶] of .

The setup box of [Sounding Limit] will be displayed.



- Pressing [▲], [▼], [▶] or [◀], set a depth.

Larger value makes the time longer for detecting the sea bottom again after lost due to bubble etc..


- Press **MENU** to close the menu.

**1.18 Selecting method for Shift Operation (per each image/for whole screen at the same time)**

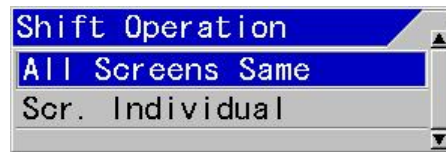
Shift Setup - Shift Operation

It can be selected whether the shift operation is changed for all images at once or for each image.

- Press **MENU**.
- Select [Shift Setup] - [Shift Operation].

- Press [▶] of .

The setup box of [Shift Operation] will be displayed.



- When shift on all images will be changed at once with [▲] and [▼] keys, select [All Screens same]. When each image is changed, select [Scr. Individual].
- Press **MENU** to close the menu.

**Caution:** When [Scr. Individual] is selected, the shift on the image, on which a red gain knob mark is blinking (active image), will be valid and changeable. To specify an image, push the gain knob and switch over to the active image.



<sup>\*1</sup>High1/High2: Names of two images where the higher frequencies (H) in 4-frequency can be selected.  
<sup>\*2</sup>Low1/Low2 : Names of two images at those the lower frequencies (H) in 4-frequency can be selected.  
<sup>\*3</sup>Auto Range : The function to change the range automatically to keep the sea bottom always in the image.  
<sup>\*4</sup>Auto Shift : The function to change the shift automatically to keep the sea bottom always in the image.

### 1.19 Selecting Range Operation (per image/Whole screen at same time)

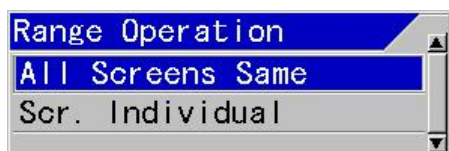
#### Range Setup - Range Operation




It can be selected whether the range operation is changed for all images at once or for each image.

1. Press .
2. Select [Range Setup] - [Range Operation].

3. Press  of .

The setup box of [Range Operation] will be displayed.



4. When range on all images will be changed at once with  and  keys, select [All Screens same]. When each image is changed, select [Scr. Individual].
5. Press  to close the menu.



**Caution:** When [Scr. Individual] is selected, the shift on the image, on which a red gain knob mark is blinking (active image), will be valid and changeable. To specify an image, push the gain knob and switch over to the active image.





## Chapter 2 Alarm

### 2.1 Use of Bottom Alarm

When the detected position of sea bottom is shallower than the upper limit or deeper than the lower limit, alarm sound and display will be provided.

It is convenient for maintaining a specific depth.



The content to use Bottom Alarm is as follows:

- Start/Stop the Bottom Alarm
- Set the Upper Depth for Bottom Alarm
- Set the Lower Depth for Bottom Alarm

#### 2.1.1 Start/Stop of Bottom Alarm

##### Alarm1 - Bottom Alarm


Select [ON] for bottom alarm and [OFF] not for bottom alarm.


1. Press .
2. Select [Alarm1] - [Bottom Alarm].
3. Press .


The setup box of [Bottom Alarm] will be displayed.




4. Press [ $\blacktriangle$ ] and [ $\blacktriangledown$ ] keys, and select [ON] to activate the alarm, [OFF] to stop.
5. To set Bottom Alarm related items subsequently:
  - (1) Go to item 2 of 2.1.2, when [Upper Depth] is to be set.
  - (2) Go to item 2 of 2.1.3 when [Lower Depth] is to be set.

6. Press  to close the menu.

 **Caution:** Press any key stop any alarm sound and alarm display..

 **Caution:** To activate the alarm sound and the alarm display again after once stopped, it is necessary for the boat to go outside of the alarm conditions.

 **Caution:** When CCD camera image is displayed, the alarm display will be only by icon display. (See "2.7 Confirmation of alarm conditions", p 2-8.)

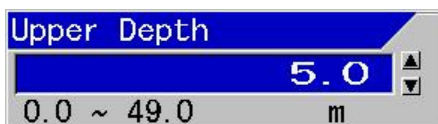
#### 2.1.2 Setup of Upper Depth


##### Alarm1 - Upper Depth


To set the depth to activate alarm when depth becomes shallower than the specified depth.

1. Press .
2. Select [Alarm1] - [Upper Depth].
3. Press .

The setup box of [Upper Depth] will be displayed



4. Pressing [ $\blacktriangle$ ] and [ $\blacktriangledown$ ] keys, set Upper Depth.
5. To set [Lower Depth] subsequently, go to 2.1.3 of item 2.
6. Press  to close the menu.

 **Caution:** The maximum value of Upper Depth is the Lower Depth - 1 m.

### 2.1.3 Setup of Lower Depth

#### Alarm1 - Lower Depth

To set the depth, where to activate alarm when the depth becomes deeper than a specified depth, will be set.

1. Press **MENU**.
2. Select [Alarm1] - [Lower Depth].
3. Press **[▶]** of .

The setup box of [Lower Depth] will be displayed.



4. Pressing **[▲]** and **[▼]** keys, set Lower Depth.
5. Press **MENU** to close the menu.



**Caution:** The minimum value of Upper Depth is the Upper Depth + 1 m.

### 2.2 Use of Fish Alarm

When there is response recognized as fish school within a set area, notice will be provided with sound and display.

It is convenient to judge if there is response of fish school.


The contents to use this Fish Alarm are as follows:

- Start/Stop the Fish Alarm
- Set the Fish From
- Set the Fish Span
- Set the Upper Level
- Set the Lower Level
- Set the Alarm Signal Length
- Set the Fish Image

### 2.2.1 Start/Stop Fish Alarm

#### Alarm1 - Fish Alarm

Select [ON] to enable the fish alarm and [OFF] to deactivate.

1. Press **MENU**.
2. Select [Alarm1] - [Fish Alarm]
3. Press **[▶]** of .

The setup box of [Fish Alarm] will be displayed.



4. Press **[▲]** and **[▼]** keys, select [ON] to enable the alarm and [OFF] to delete it.
5. Consecutively, to set the Fish Alarm related items subsequently:
  - (1) Go to item 2 of 2.2.2, when [Fish From] is set.
  - (2) Go to item 2 of 2.2.3, when [Fish Span] is set.
  - (3) Go to item 2 of 2.2.4, when [Upper Level] is set.
  - (4) Go to item 2 of 2.2.5, when [Lower Level] is set.
  - (5) Go to item 2 of 2.2.6, when [Alarm Signal Length] is set.
  - (6) Go to item 2 of 2.2.7, when [Fish Image] is set.
6. Press **MENU** to close the menu.



**Caution:** Press any key to stop any alarm sound and alarm display.



**Caution:** To activate the alarm sound and the alarm display again after once stopped, it is necessary for the boat to go outside of the alarm conditions.



**Caution:** When CCD camera image is displayed, the alarm display will be only by icon display. (See “2.7 Confirmation of alarm conditions”, p 2-9.)

**2.2.2 Setup of Fish From**

Alarm1- Fish From


This is to set the start depth to sound alarm for fish schools.

1. Press  .
2. Select [Alarm1] - [Fish From].

3. Press  of  .

The setup box of [Fish From] will be displayed.





4. Pressing [ $\blacktriangle$ ] and [ $\blacktriangledown$ ] keys, set Fish From.
5. Consecutively, to set the Fish Alarm related items subsequently:
  - (1) Go to item 2 of 2.2.3, when [Fish Span] is set.
  - (2) Go to item 2 of 2.2.4, when [Upper Level] is set.
  - (3) Go to item 2 of 2.2.5, when [Lower Level] is set.
  - (4) Go to item 2 of 2.2.6, when [Alarm Signal Length] is set.
  - (5) Go to item 2 of 2.2.7, when [Fish Image] is set.
6. Press  to close the menu.

**2.2.3 Setup of Fish Span**

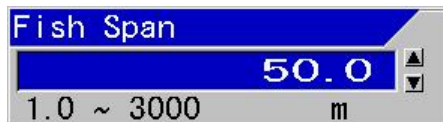
Alarm 1 - Fish Span


This is to set the range from the start point to sound alarm for fish schools.

1. Press  .
2. Select [Alarm1] - [Fish Span].

3. Press  of  .

The setup box of [Fish Span] will be displayed.





4. Pressing [ $\blacktriangle$ ] and [ $\blacktriangledown$ ] keys, set Fish Span.
5. To set the Fish Alarm related items subsequently:
  - (1) Go to item 2 of 2.2.4, when [Upper Level] is set.
  - (2) Go to item 2 of 2.2.5, when [Lower Level] is set.
  - (3) Go to item 2 of 2.2.6, when [Alarm Signal Length] is set.
  - (4) Go to item 2 of 2.2.7, when [Fish Image] is set.
6. Press  to close the menu.

**2.2.4 Setup of Upper Level**

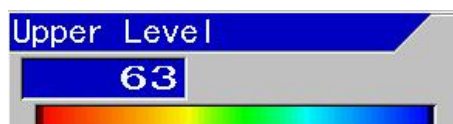
Alarm1 - Upper Level

This is to set the upper limit level of fish school response to sound the fish school alarm.

1. Press  .
2. Select [Alarm1] - [Upper Level]

3. Press  of  .

The setup box of [Upper Level] will be displayed.



4. Pressing [ $\blacktriangle$ ] and [ $\blacktriangledown$ ] keys, set Upper Level.


The color level that is weaker than the preset color level is regarded as fish schools.

This is to set the range of color level

where warning is activated together with the preset value of the [Lower Level].

5. To set the Fish Alarm related items subsequently:

- (1) Go to item 2 of 2.2.5, when [Lower Level] is set.
- (2) Go to item 2 of 2.2.6, when [Alarm Signal Length] is set.
- (3) Go to item 2 of 2.2.7, when [Fish Image] is set.

6. Press  to close the menu.

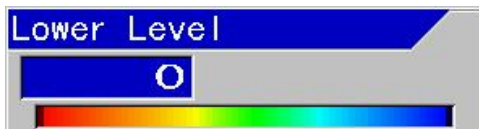
### 2.2.5 Setup of Lower Level



#### Alarm1 - Lower Level

This is to set the lower limit level of fish school response to sound the fish school alarm.

1. Press .
2. Select [Alarm1] – [Lower Level]
3. Press  of .

The setup box of [Lower Level] will be displayed.



4. Pressing  and  keys, set Lower Level.

The color level that is stronger than the preset color level is regarded as fish schools.

This is to set the range of color level where warning is activated together with the preset value of the [Upper Level].

5. To set the Fish Alarm related items subsequently:


- (1) Go to item 2 of 2.2.6, when [Alarm Signal Length] is set.
- (2) Go to item 2 of 2.2.7, when [Fish Image] is set.



6. Press  to close the menu.

### 2.2.6 Setup of Alarm Signal Length

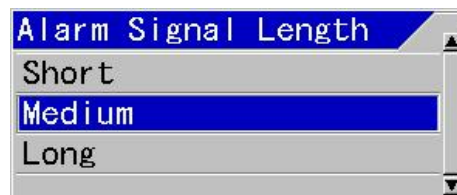
#### Alarm1 - Alarm Signal Length



This is to set the signal length of fish schools to sound the fish school alarm.

1. Press .
2. Select [Alarm1] – [Alarm Signal Length]

3. Press  of .

The setup box of [Alarm Signal Length] will be displayed.



4. Pressing  and  keys, set Alarm Signal Length.


At [Short], even a small response is judged as fish school.

At [Long], continuous strong response is judged as fish school.

At [Medium] the judgment is intermediate between Short and Long.

5. To set the Fish Alarm related items subsequently:

- (1) Go to item 2 of 2.2.7, when [Fish Image] is set.



6. Press  to close the menu.

### 2.2.7 Setup of Fish Image

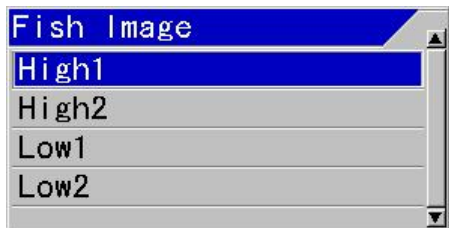
#### Alarm1 - Fish Image

To select a screen (Frequency) to sound fish school alarm.

1. Press .
2. Select [Alarm1] - [Fish Image].

3. Press  of .

The setup box of [Fish Image] will be displayed.



4. Pressing [▲] and [▼] keys, set Fish Image.
5. Press to close the menu.

**2.3 Use Water Temp Alarm**

This is to deliver alarm sound and display when water temperature falls in the set range or it falls outside of the set range.

This is a convenient function to stay within a specific water temperature range.

The contents to use this Water Temp Alarm are as follows:

- Start/Stop the Water Temp Alarm
- Set the Upper Temp Alarm
- Set the Lower Temp Alarm

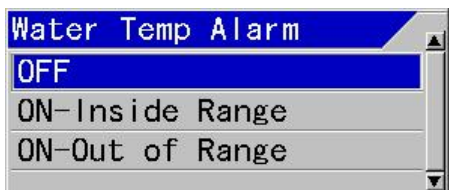
**2.3.1 Start/Stop Water Temp Alarm**

Alarm2 - Water Temp Alarm

This is to set “Water Temp Alarm” to be activated in the preset range, out of the preset range or to deactivate..

1. Press .
2. Select [Alarm2] - [Water Temp Alarm].
3. Press [▶] of .

The setup box of [Water Temp Alarm] will be displayed.



4. Press [▲] and [▼] keys, to select [ON] to activate the alarm and [OFF] to deactivate.

At [ON-Inside range], alarm is delivered when entering the preset range.

At [ON-Out of range], alarm is delivered when going outside the preset range.

5. To set the Water Temp Alarm related items subsequently:
  - (1) Go to item 2 of 2.3.2, when [Upper Temp Alarm] is set.
  - (2) Go to item 2 of 2.3.3, when [Lower Temp Alarm] is set.
6. Press to close the menu.

**Caution:** Press any key to stop any alarm sound and alarm display.

**Caution:** To activate the alarm sound and the alarm display again after once stopped, it is necessary for the boat to go outside of the alarm conditions.

**Caution:** When CCD camera image is displayed, the alarm display will be only by icon display. (See “2.7 Confirmation of alarm conditions”, p 2-9.)

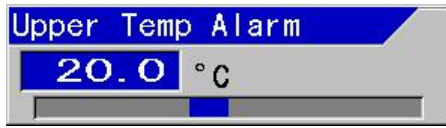
**2.3.2 Setup of Upper Temp Alarm**


Alarm2 - Upper Temp Alarm


This is to set the upper limit of alarm range for Water temperature.

1. Press .
2. Select [Alarm2] - [Upper Temp Alarm].
3. Press [▶] of .

The setup box of [Upper Temp Alarm] will be displayed.





4. Pressing [▲] and [▼] keys, set Upper Temp Alarm.
5. To set the Water Temp Alarm related items subsequently:
  - (1) Go to item 2 of 2.3.3, when [Lower Temp Alarm] is set.
6. Press  to close the menu.

 **Caution:** The minimum water temperature at upper side of the alarm range cannot be set smaller than the temperature at lower side of the temperature alarm.

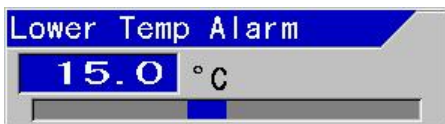
**2.3.3 Setup of Lower Temp Alarm**


Alarm2 - Lower Temp Alarm


This is to set the lower limit of alarm range for water temperature.

1. Press .
2. Select [Alarm2] - [Lower Temp Alarm].
3. Press [▶] of .

The setup box of [Lower Temp Alarm] will be displayed.



4. Pressing [▲] and [▼] keys, set Lower Temp Alarm.
5. Press  to close the menu.

 **Caution:** The maximum water temperature at lower side of the alarm range cannot be set larger than the temperature at upper side of the temperature alarm.

**2.4 Use Speed Alarm**

When boat speed exceeds or becomes below the set range, alarm sound an alarm indication is delivered for notification.

This is convenient where there is speed restriction.

The contents of the Speed Alarm are as follows:

- Start/Stop the Speed Alarm
- Set the Speed Limit

**2.4.1 Start/Stop Speed Alarm**

Alarm2 - Speed Alarm

This is to select speed alarm to be delivered when the boat speed exceeds the preset value, when the boat speed falls below the value, or deactivate the alarm.


1. Press .
2. Select [Alarm2] - [Speed Alarm].
3. Press [▶] of .


The setup box of [Speed Alarm] will be displayed.





4. Pressing [▲] and [▼] keys, select [ON] to enable the alarm and [OFF] to delete it.
- At [ON-Faster], alarm is delivered when the boat speed exceeds the specified speed.

At [ON-Slower], alarm is delivered when the speed falls less than the specified speed.

- To set the [Speed Limit] related items subsequently: go to item 2 of 2.4.2.
- Press  to close the menu.

 **Caution:** Press any key to stop any alarm sound and alarm display.

 **Caution:** To activate the alarm sound and the alarm display again after once stopped, it is necessary for the boat to go outside of the alarm conditions.

 **Caution:** When CCD camera image is displayed, the alarm display will be only by icon display. (See “2.7 Confirmation of alarm conditions”, p 2-9.)

**2.4.2 Setup of Speed Limit**




Alarm2 - Speed Limit

This is to set the speed to deliver alarm.

- Press  .
- Select [Alarm2] - [Speed Limit].
- Press  of  .

The setup box of [Speed Limit] will be displayed.



- Pressing  and  keys, set Speed Limit.
- Press  to close the menu.

**2.5 Use the alarm at waypoint navigation**

Alarm can be used while waypoints are set. (See the Instruction Manual [Basic], “4.4 To use event key” or the Instruction Manual [Advanced], “3.1 Starting waypoint NAV”) .

The contents for the alarm function during waypoint navigation are as follows:

- Sound alarm when arrived the waypoint
- Sound alarm when course deviation is found to a waypoint.
- Set the alarm range for arrival alarm and cross track error

**2.5.1 Sound alarm at arrival at waypoints**




Alarm2 - Arrival Alarm

This is used after waypoints have been set. When arrived at the specified range of the waypoints, alarm will be delivered. The range shall be set at [NAV Alarm Range].

- Press  .
- Select [Alarm2] - [Arrival Alarm]
- Press  of  .

The setup box of [Arrival Alarm] will be displayed.



- Press  and  keys, select [ON] to activate the alarm and [OFF] to stop it.
- To set the items related to waypoint navigation subsequently:
  - (1) Go to item 2 of 2.5.2, when [XTE Alarm] is set.
  - (2) Go to item 2 of 2.5.3, when [NAV Alarm Range] is set.
- Press  to close the menu.

**Caution:** Press any key to stop any alarm sound and alarm display.

**Caution:** To activate the alarm sound and the alarm display again after once stopped, it is necessary for the boat to go outside of the alarm conditions.

**Caution:** When CCD camera image is displayed, the alarm display will be only by icon display. (See “2.7 Confirmation of alarm conditions”, p 2-9.)

**2.5.2 Sound alarm when XTE to waypoint has been found**



Alarm2 - XTE Alarm

This is used after waypoints have been set. This will deliver alarm when the boat deviates by the specified distance from the preset course. The distance is to be set at [NAV Alarm Range].

1. Press .
2. Select [Alarm2] - [XTE Alarm].
3. Press  of .

The setup box of [XTE Alarm] will be displayed.



4. Pressing  and  keys, select [ON] to enable the alarm and [OFF] to stop it.
5. To continue setup of waypoint navigation related alarm:
  - (1) Go to item 2 of 2.5.1, when [Arrival Alarm] is set.
  - (2) Go to item 2 of 2.5.3, when [NAV Alarm Range] is set.

6. Press  to close the menu.

**Caution:** Press any key to stop any alarm sound and alarm display.


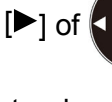

**Caution:** To activate the alarm sound and the alarm display again after once stopped, it is necessary for the boat to go outside of the alarm conditions.

**Caution:** When CCD camera image is displayed, the alarm display will be only by icon display. (See “2.7 Confirmation of alarm conditions”, p 2-9.)

**2.5.3 Setup of NAV Alarm Range**




Alarm2 - NAV Alarm Range

This is to set the range in which alarm starts sounding for arrival and XTE alarms. For arrival alarm, the set range will be circles. For XTE alarm, the range will be the deviation from course to waypoints.

1. Press .
2. Select [Alarm2] - [NAV Alarm Range].
3. Press  of .

The setup box of [NAV Alarm Range] will be displayed.



4. Pressing  and  keys, set NAV Alarm Range.
5. Press  to close the menu.

**Caution:** At [NAV Alarm Range], the ranges for [Arrival Alarm] and [XTE Alarm] is to be selected. (Setup range: 5 ~ 999 m)



**Caution:** The alarm setup range for [Arrival Alarm] and [XTE Alarm] cannot set individually.

**2.6 Voltage Alarm**

The input voltage to this equipment is continuously monitored, and alarm sound and display is delivered, when the voltage decreases or increases beyond a specified value.

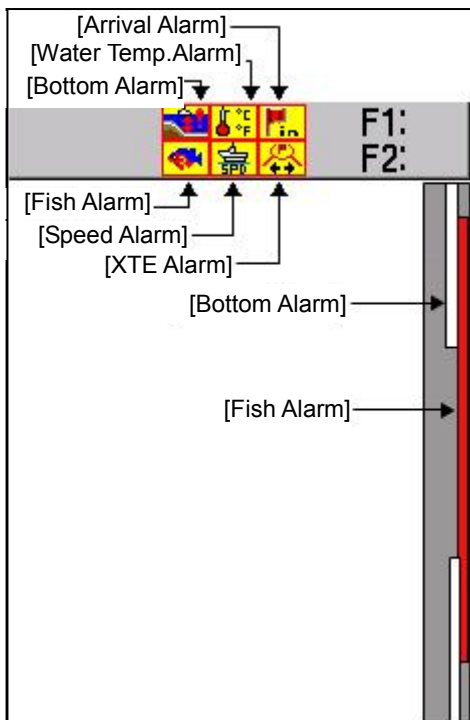
The set value of power supply voltage cannot be changed.

**Caution:** Reduction of power voltage may lead to drop out of main power to this equipment.

**2.7 Confirmation of alarm conditions**

The setup conditions of [Bottom Alarm] and [Fish Alarm] can be confirmed by the bar at the right side of the screen. However, if the alarm range is outside of the screen, it will not be displayed.

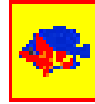
When [Bottom Alarm], [Fish Alarm], [Water Temp Alarm], [Speed Alarm], [Arrival Alarm] and [XTE Alarm] are ON, icons will be displayed in the header.



The icons for alarm represent as follow:



Bottom Alarm



Fish Alarm



Water Temp Alarm



Speed Alarm



Arrival Alarm



XTE Alarm



Voltage Alarm



## Chapter 3 NAV Operation

### 3.1 Starting waypoint NAV


#### NAV - NAV Start

By selecting a waypoint from the waypoint list, waypoint NAV can be started.

To start waypoint NAV, registration of waypoints are necessary. (See the Instruction Manual [Basic], "4.4 [To use event key])

**Caution:** To use [Waypoint NAV], it is necessary to connect navigation equipment such as GPS.

1. Press **MENU**.
2. Select [NAV] - [NAV Start].

3. Press **[▶]** of .

The [NAV Start] list box will be displayed.

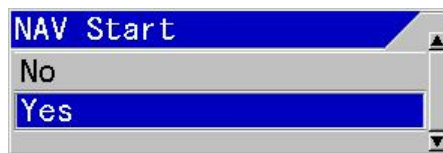
NAV Start				
No.	Comment	Lat	Lon	Date
1	WPT00001 <sup>*1</sup>	35° 00. 0570N	139° 00. 0040E	2011/6/24
2	WPT00002	35° 00. 1170N	139° 00. 0240E	2011/6/24
3	WPT00003	35° 00. 1550N	139° 00. 0460E	2011/6/24
4	WPT00004	35° 00. 1860N	139° 00. 0720E	2011/6/24
5	WPT00005	35° 00. 2170N	139° 00. 1050E	2011/6/24
6	WPT00006	35° 00. 2340N	139° 00. 1290E	2011/6/24
7	WPT00007	35° 00. 2620N	139° 00. 1820E	2011/6/24
8	WPT00008	35° 00. 2830N	139° 00. 2390E	2011/6/24
9	PIC00007 <sup>*2</sup>	35° 57. 1750N	135° 59. 7366E	2011/6/24
10	PIC00008	35° 57. 2837N	135° 59. 9754E	2011/6/24

**Caution:** The selected list No. will turn yellow.

4. Using [**▲**] and [**▼**] keys, select a No. in the list to start waypoint NAV.

5. Press **MENU**.

The setup box of [NAV Start] will be displayed.



6. Pressing [**▲**] and [**▼**] keys, select [Yes] to start and [No] not to start.

7. Press **ENT**.

When [Yes] is selected, the waypoint NAV will start taking the specified Lat/Lon as the waypoint. In addition, a plotter of NAV screen will be displayed. When the NAV screen is displayed and the plotter is not yet displayed, the display will automatically switch over to the plotter.

At the time when the waypoint NAV has started, the menu is closed. There is no need to proceed to the step 8.

When [No] is selected, the screen will return to the [NAV Start] list.

8. Press **MENU** to close the menu.


**Caution:** The starting operation of the waypoint NAV is once again performed during operation of the waypoint navigation, new navigation will start to the new waypoint selected.

### 3.2 Cancellation of waypoint NAV

#### NAV - NAV Cancel

The waypoint NAV already in progress can be cancelled on the way.

1. Press **MENU**.
2. Select [NAV] - [NAV Cancel].

3. Press **[▶]** of .

\*1 WPT: The position (waypoint) that have been saved (Abbreviation of Waypoint)

\*2 PIC : Showing that a position has been saved from images stored (Abbreviation of Picture)

The setup box of [NAV Cancel] will be displayed.



4. Using [▲] and [▼] keys, select [Yes] to cancel and [No] to resume navigation.
  5. Press **ENT** .  
When [Yes] is selected, the present waypoint NAV under way will be cancelled.  
When [No] is selected, the present waypoint NAV will continue.
  6. Press **MENU** to close the menu.
  7. Keep pressed **NAV** to close NAV screen.
- Refer to “3.6 Displaying of NAV Display” (p 3-3)

### 3.3 Editing of Waypoint

#### NAV - WPT Edit

Waypoint can be registered by input of its Lat/Lon.

The list of the registered waypoints can be edited.

1. Press **MENU** .
2. Select [NAV] - [WPT Edit].
3. Press [▶] of .

The [WPT Edit] list box will be displayed.

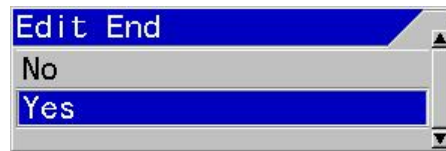
No.	Comment	Lat	Lon	Date
1	WPT00001	35° 00. 0570N	139° 00. 0040E	2011/6/24
2	WPT00002	35° 00. 1170N	139° 00. 0240E	2011/6/24
3	WPT00003	35° 00. 1550N	139° 00. 0460E	2011/6/24
4	WPT00004	35° 00. 1860N	139° 00. 0720E	2011/6/24
5	WPT00005	35° 00. 2170N	139° 00. 1050E	2011/6/24
6	WPT00006	35° 00. 2340N	139° 00. 1290E	2011/6/24
7	WPT00007	35° 00. 2620N	139° 00. 1820E	2011/6/24
8	WPT00008	35° 00. 2830N	139° 00. 2390E	2011/6/24
9	PI C00007	35° 57. 1750N	135° 59. 7366E	2011/6/24
10	PI C00008	35° 57. 2837N	135° 59. 9754E	2011/6/24

**Caution:** The selected list No. will turn yellow.

4. Using of [▲] and [▼] keys, select No. of list to be edited.
5. Press **ENT** .
6. Select characters with [▲] and [▼] keys. (Selectable characters: Comment: A ~ Z, blank, 0 ~ 9, +, -, comma, dot, /, Lat/Lon: 0 ~ 9 N, S, E, W)
7. With [◀] and [▶], move the reversed positions of characters (Date can't be changed)

**Caution:** When Lat/Lon has not been input, the missing parts of Lat/Lon are registered as 0.

8. To stop editing, press **SUB MENU** .
9. When editing is completed, press **ENT** .  
The setup box of [Edit End] will be displayed.



10. With [▲] and [▼] keys, select [Yes] for saving edited data. Select [No] for not saving.
11. Press **MENU** to close the menu.

### 3.4 Deletion of waypoints

#### NAV - WPT Delete

The waypoints registered in the past can be deleted.

To complete of the deletion, it may take some time.

1. Press **MENU** .
2. Select [NAV] - [WPT Delete].
3. Press [▶] of .

The [WPT Delete] list box will be displayed.

No.	Comment	Lat	Lon	Date
1	WPT00001	35° 00.0570N	139° 00.0040E	2011/6/24
2	WPT00002	35° 00.1170N	139° 00.0240E	2011/6/24
3	WPT00003	35° 00.1550N	139° 00.0460E	2011/6/24
4	WPT00004	35° 00.1860N	139° 00.0720E	2011/6/24
5	WPT00005	35° 00.2170N	139° 00.1050E	2011/6/24
6	WPT00006	35° 00.2340N	139° 00.1290E	2011/6/24
7	WPT00007	35° 00.2620N	139° 00.1820E	2011/6/24
8	WPT00008	35° 00.2830N	139° 00.2390E	2011/6/24
9	PIC00007	35° 57.1750N	135° 59.7366E	2011/6/24
10	PIC00008	35° 57.2837N	135° 59.9754E	2011/6/24

**Caution:** The list No. selected will turn yellow.

4. Using [▲] and [▼] keys, select list No. to be deleted.

5. Press **ENT**.

The setup box of [WPT Delete] will be displayed.



6. Using [▲] and [▼] keys, select [Yes] to delete, and select [No] for not to delete.

7. Press **ENT**.

When [Yes] is selected, a message of "Waypoint data is deleted" will be displayed and returns to the [WPT Delete] list.

When [No] is selected, returns to the [WPT Delete] list.

8. Press **MENU** to close the menu.

### 3.5 Deletion of all waypoints in the waypoints list


#### Maintain - All WPTs:DLT

This is the function to delete all the waypoint information registered in the waypoint list.

For this deletion, it may take some time.

1. Press **SUB MENU**.

2. Select [Maintain] - [All WPTs:DLT]

3. Press [▶] of .

The setup box of [All WPTs:DLT] will be displayed.



4. When all waypoints are to be deleted, select [Yes] with [▲] and [▼] keys. When deletion of all waypoints is to be cancelled, select [No].

When [Yes] is selected, a message of "Waypoint data is deleted" will be displayed and the menu will be closed.

When [No] is selected, it returns to the menu.

5. Press **MENU** to close the menu.

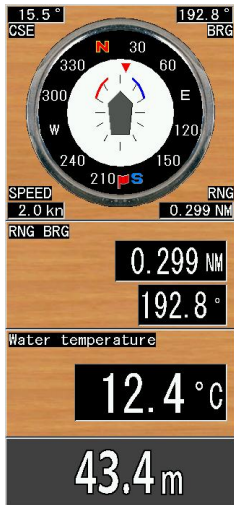
### 3.6 Displaying of NAV Display

There are two NAV screens, NAV1 and NAV2, and can be registered and displayed for each purpose.

The contents in display NAV screens are:

- Selection of NAV Display
- Selection of type of NAV Display

**Example of display:**



← Compass  
(For 2 display areas)

← RNG BRG  
(For 1 display area)

← Water temperature  
(For 1 display area)

← Water depth display



← HDG  
(For 1 display area)

← XTE  
(For 1 display area)

← Lat/Lon  
(For 1 display area)

← Wind  
(For 1 display area)

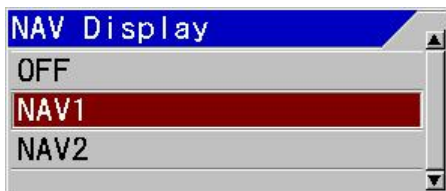
← Water depth display

**3.6.1 Selection of NAV Display**

This is the function to select and display the NAV screen suitable for purposes.

1. Press for a while.

The setup box of [NAV Display] will be displayed.



2. To display NAV1, select [NAV1] with [▲] and [▼] keys. To display NAV2, select [NAV2]. When the display of NAV Screen is to be cancelled, please select [OFF].

When [NAV1] is selected, the NAV screen in the configuration registered by NAV1 will be displayed.

When [NAV2] is selected, the NAV screen in the configuration registered by NAV2 will be displayed.

When [OFF] is selected, the display of NAV screen will disappear.

3. Press to close the menu.

**Caution:** When waypoint NAV has started and the simple plotter is not selected for the screen configuration, the screen of NAV1 will be changed to the simple plotter.

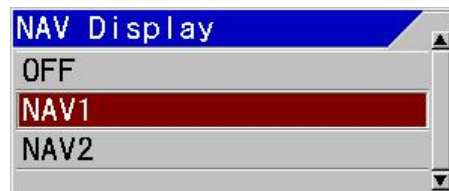
**3.6.2 Selection of types of NAV Display**

NAV1 or NAV2 can be selected for purposes and displayed.

The NAV screen can display simultaneously maximum 4 types of information.

1. Press .

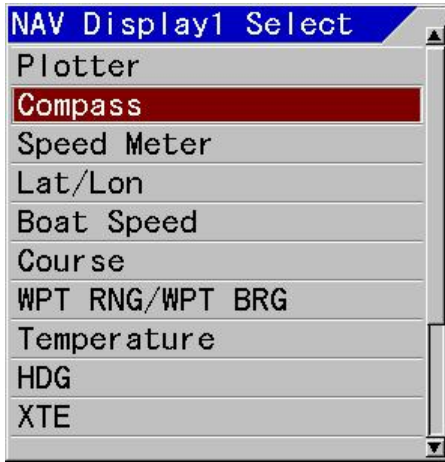
The setup box of [NAV Display] will be displayed.



2. When navigation screen of NAV1 is to be changed, select [NAV1] with [▲] and [▼] keys. When NAV2 is to be changed, select [NAV2].

3. Press of .

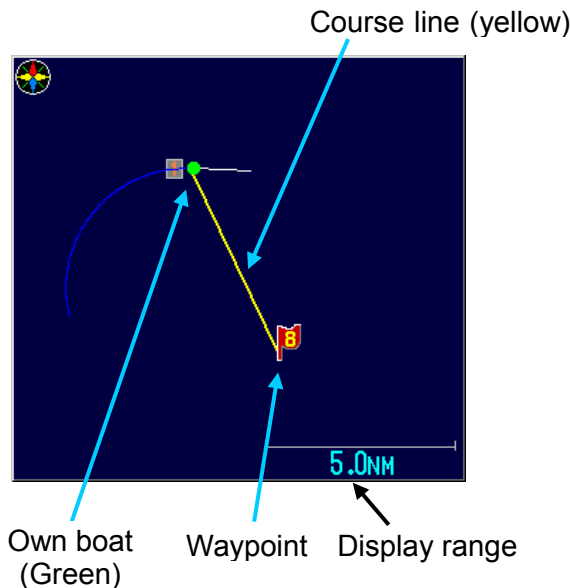
The setup box of [NAV Display1 Select] will be displayed.



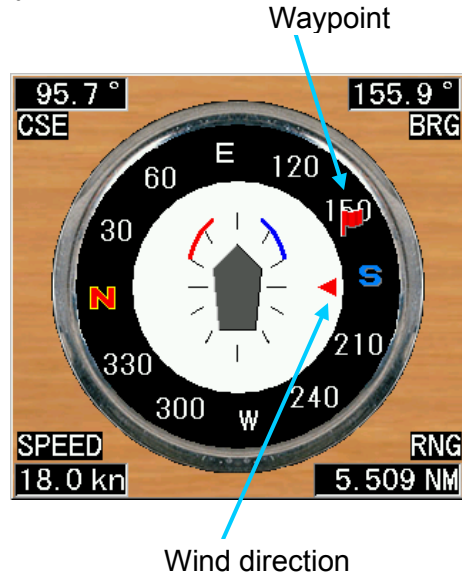
4. Using [▲] and [▼] keys, select a type suitable to the purpose.

**Items to display in a display area for 2:**

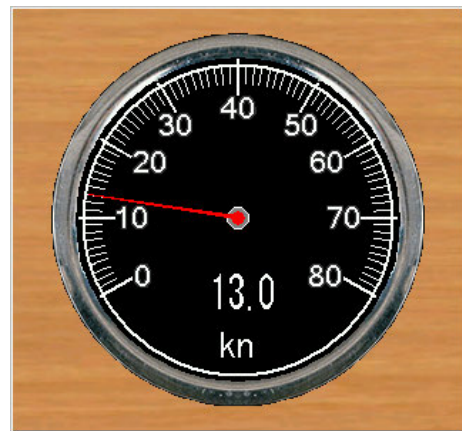
“**Plotter**” displays positional relation between own boat and a waypoint, and ship’s trail. Depending on the distance from the waypoint, the display range will be automatically switched over.



“**Compass**” displays own boat course in upward direction and wind direction with an arrow. In addition, during waypoint navigation, a flag will be displayed at the waypoint direction.



“**Speed Meter**” display own boat’s speed with an analogue meter.

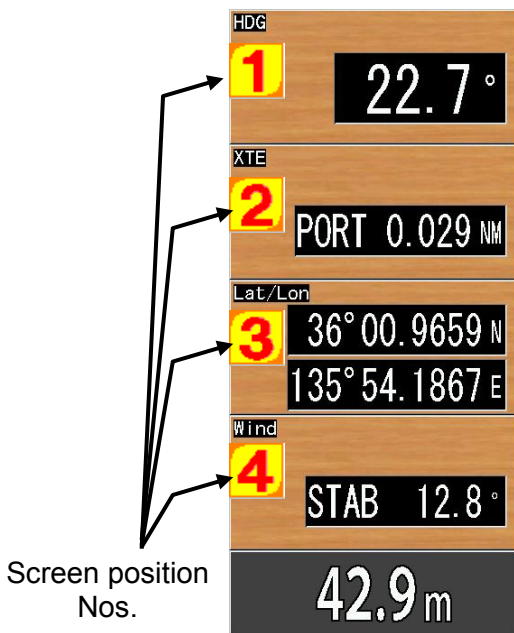


**Items to display in a display area for 1:**

“**Lat/Lon**” is display own position in numerical values of latitude and longitude.  
 “**Boat Speed**” displays own boat’s speed in numerical value.  
 “**Course**” displays own course direction in numerical value.  
 “**WPT RNG/WPT BRG**” display distance and bearing of waypoints in numerical values at waypoint navigation.  
 “**Temperature**” displays the water temperature in numerical value.

“**HDG**” displays the ship’s bearing in numerical value at input.  
 “**XTE**” displays the deviated distance from the course line to a waypoint in numerical value during waypoint navigation.  
 “**The time required**” displays the amount of time required to a waypoint during waypoint navigation.  
 “**Wind**” displays wind direction in numerical value.  
 “**Wind speed**” displays the wind velocity in numerical value.  
 “**CCD Image**” displays the center image from camera images when a CCD camera is connected.

5. Press **ENT** to confirm the type to be displayed.



Each time **ENT** is pressed, the items indicated by the screen position No. (1 ~ 4) can be selected. However, the space for display is only for 4 images. Items that use display area for 1 can be displayed up to 4 kinds. When items that use display area for 2, the number of kinds displayed becomes less.

When items that use one display area are selected, setup box of [NAV Display2 (3 or 4) Select] will be displayed.

When items that use 2 display areas are

selected, the setup box of [NAV Display3 or Display4 Select] will be displayed.

To select the display area again, press



to return to the previous screen.

When all items to be displayed in NAV selection screen are decided, the setup box will disappear.

### 3.7 Storage of waypoint data

#### NAV – Data Writing

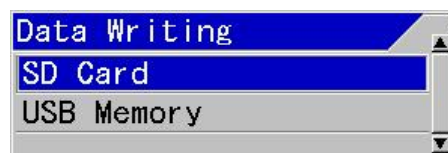
The waypoints registered in the past can be stored in the SD card or USB memory.

Please connect the SD card or the USB memory in the slot on the left side of the operation unit.

**Caution: Please connect or disconnect the SD card and the USB memory after turning off the power supply.**

1. Press **MENU**.
2. Select [NAV] - [Data Writing].
3. Press **[▶]** of .

The [Data Writing] selection list box will be displayed.

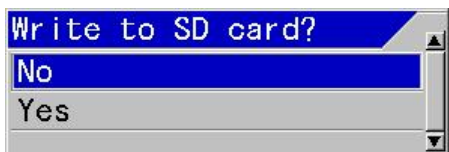


4. Using **[▲]** and **[▼]** keys, select [SD Card] or [USB Memory] to be stored.

5. Press **[▶]** of .

The setup box of [Data Write] will be displayed.





(When SD card is selected)



(When USB memory is selected)

6. Using [▲] and [▼] keys, select [Yes] to store, and select [No] for not to store.

7. Press **ENT**.

When [Yes] is selected, a message of “It is processing. Please wait for a while. Do not Power Off.” will be displayed. When writing data ends, “Writing completed” will be displayed. And, after a while display returns to the [Data Writing] selection list menu.

When [No] is selected, display returns to the [Data Writing] selection list menu.

8. Press **MENU** to close the menu.

### 3.8 Recall of waypoint data

#### NAV – Data Reading

The waypoints registered in the past can be recalled from the SD card or the USB memory.

Please connect the SD card or the USB memory in the slot on the left side of the operation unit.

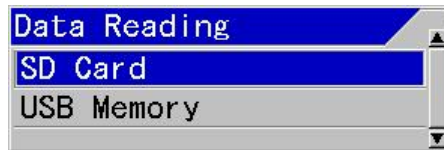
**Caution: Please connect or disconnect the SD card and the USB memory after turning off the power supply.**

1. Press **MENU**.

2. Select [NAV] - [Data Reading].

3. Press [▶] of

The [Data Reading] selection list box will be displayed.



4. Using [▲] and [▼] keys, select [SD Card] or [USB Memory] to be recalled.

5. Press [▶] of

The setup box of [Data Read] will be displayed.

6. Using [▲] and [▼] keys, select [Yes] to recall, and select [No] for not to recall.

7. Press **ENT**.

When [Yes] is selected, a message of “It is processing. Please wait for a while. Do not Power Off.” will be displayed. When reading data ends, “Reading completed” will be displayed. And, after a while display returns to the [Data Reading] selection list menu.

When [No] is selected, returns to the [Data Reading] selection list menu.

8. Press **MENU** to close the menu.





## Chapter 4 Image List

### 4.1 Recall of Image

#### Image - Image Recall

It is possible to recall an image of fish schools stored and register waypoint. (See the Instruction Manual [Basic], "4.4 To use event key")

During recalling of images, no images can be stored.

1. Press .
2. Select [Image] - [Image Recall]
3. Press  of .

The [Image Recall] list box will be displayed.


Image Recall		
No.	Comment	Date
1	PIC00001	2011/6/24
2	PIC00002	2011/6/24
3	PIC00003	2011/6/24
4	PIC00004	2011/6/24
5	PIC00005	2011/6/24
6	PIC00006	2011/6/24
7	PIC00007	2011/6/24
8	PIC00008	2011/6/24
9	PIC00009	2011/6/24
10	PIC00010	2011/6/24



**Caution:** The list No. selected will turn yellow.

4. A short list of images can be made after search.

Further shorter list can be also made using the result.

To search images, press .

The setup box of [Image List Search] will be displayed.

Image List Search	
Comment Search	
Date Search	
No Date Search	

5. To search by comments, use [] and [] keys and select [Comment Search].

To search by dates, select [Date Search]. To search by the items without dates, select [No Date Search].

6. Press .



When [Comment Search] is selected, go to 7.

When [Date Search] is selected, go to 8.



When [No Date Search] is selected, the result of the search will be displayed in the [Image Recall] list and go to 9.

7. The setup box of [Comment Search] will be displayed.

Comment Search	
*:Irregular character	


Select characters using [] and []. (Selectable characters: for comment: A ~ Z, blank, 0 ~ 9, \*, +, -, comma, dot, /)

\* will be used as a wildcard character for all characters.

Using [] and [] keys, move the positions of characters highlighted in reverse.

To do comment search, press .

The result of the search will be displayed in the [Image Recall] list. Go to 9.

When comment search is not performed, press .


The display will return to the setup box of [Image List Search]. Go back to 5.

8. The setup box of [Date Search] will be displayed.


Date Search	
2000/01	

Select characters with [▲] and [▼].  
(Characters: 0 ~ 9).

Using [◀] or [▶] key, move the position of characters highlighted in reverse.

To do date search, press .

The result of the search will be displayed in the [Image Recall] list. Go to 9.

When date search is not performed,  
press .


The display will return to the setup box of [Image List Search]. Go back to 5.

9. Press [▲] and [▼] to select list No. of image to be displayed.

To search again,

press .

The display will return to the setup box of [Image List Search]. Go back to 5.

10. Press .

The [Image Recall] list box will be displayed.

11. To see the conditions when the image was stored, press .


Pressing the key again will turn off the display of conditions.

The window of setup status such as frequency at the time of storage of the image will be displayed.

12. Press [▲] and [▼] to recall the previous or next stored images. Recalled image will be displayed after the "It is processing" message.


13. To set a waypoint, move the event cursor with [◀] and [▶].

When Lat/Lon information is stored at the cursor position on the screen, waypoint navigation can be started taking the position as a waypoint.

14. When waypoint navigation is started taking the event cursor position as the waypoint, press .

The recalling function of images will be ended.

The waypoint is set, and the waypoint navigation will start. Then, the plotter screen of NAV display will be displayed. (Same as 3.1 Starting of waypoint NAV)

15. Press  to end the image recall.


## 4.2 Editing of Image Comment

### Image - Image Comment

It is possible to change the comments on images stored.

1. Press .

2. Select [Image] - [Image Comment]

3. Press [▶] of .

The [Image Comment] list box will be displayed.

Image Comment		
No.	Comment	Date
1	PIC00001	2011/6/24
2	PIC00002	2011/6/24
3	PIC00003	2011/6/24
4	PIC00004	2011/6/24
5	PIC00005	2011/6/24
6	PIC00006	2011/6/24
7	PIC00007	2011/6/24
8	PIC00008	2011/6/24
9	PIC00009	2011/6/24
10	PIC00010	2011/6/24



**Caution:** The list No. selected will turn yellow.

4. A short list of images can be made after search.

Further shorter list can be also made using the result.

To search images, press .

The setup box of [Image List Search] will be displayed.



- To search by comments, select [Comment Search] using [▲] and [▼] keys.

To search by dates, select [Date Search].  
To search by the items without dates, select [No Date Search].

- Press **ENT**.

When [Comment Search] is selected, go to 7.

When [Date Search] is selected, go to 8.

When [No Date Search] is selected, the result of the search will be displayed in the [Image Recall] list and go to 9.

- The setup box of [Comment Search] will be displayed.



Select characters using [▲] and [▼].  
(Selectable characters: for comment: A ~ Z, blank, 0 ~ 9, \*, +, -, comma, dot, /)

\* will be used as a wildcard character for all characters.

Using [◀] and [▶] keys, move the positions of characters highlighted in reverse.

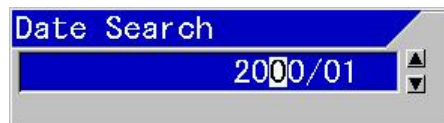
To do comment search, press **ENT**.

The result of the search will be displayed in the [Image Recall] list. Go to 9.

When comment search is not performed, press **SUB MENU**.

The display will return to the setup box of [Image List Search]. Go back to 5.

- The setup box of [Date Search] will be displayed.



Select characters with [▲] and [▼].  
(Characters: 0 ~ 9).

Using [◀] or [▶] key, move the position of characters highlighted in reverse.

To do date search, press **ENT**.

The result of the search will be displayed in the [Image Recall] list. Go to 9.

When date search is not performed, press **SUB MENU**.

The display will return to the setup box of [Image List Search]. Go back to 5.

- Press [▲] and [▼] to select list No. of image comment to be edited.

To search is to be performed again, press **EVENT**.


The display will return to the setup box of [Image List Search]. Go back to 5.


- Press **ENT**.

Image Comment		
No.	Comment	Date
1	PIC00001	2011/6/24
2	PIC00002	2011/6/24
3	PIC00003	2011/6/24
4	PIC00004	2011/6/24
5	PIC00005	2011/6/24
6	PIC00006	2011/6/24
7	PIC00007	2011/6/24
8	PIC00008	2011/6/24
9	PIC00009	2011/6/24
10	PIC00010	2011/6/24

- Select characters using [▲] and [▼].  
(Selectable characters: for comment: A ~ Z, blank, 0 ~ 9, +, -, comma, dot, /)

- Using [◀] and [▶] keys, move the positions of highlighted characters in reverse. (Dates cannot be changed)

13. To end editing, press .

14. After completion of editing, press .

The setup box of [Edit End] will be displayed.



15. To save the edit, select [Yes] using [▲] and [▼] keys. Not to save the edit, select [No].

16. Press .

When [Yes] is selected, a message “It is processing” will be displayed and returns to the [Image Comment] list.

When [No] is selected, the screen returns to the [Image Comment] list.

17. Press  to close the menu.

### 4.3 Deleting of Image


#### Image - Image Delete

Fish school images stored in the past can be deleted.

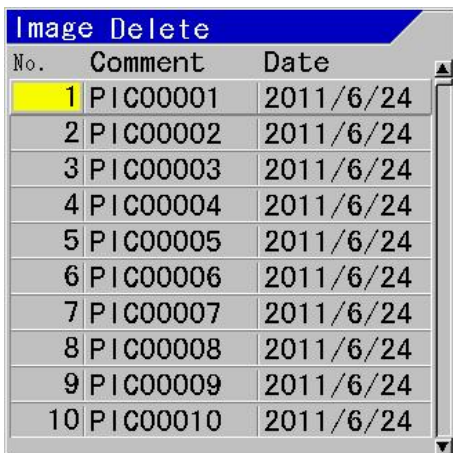
To complete the deletion, it will take some time.

1. Press .


2. Select [Image] - [Image Delete]

3. Press [▶] of .

The [Image Delete] list box will be displayed.



No.	Comment	Date
1	PIC00001	2011/6/24
2	PIC00002	2011/6/24
3	PIC00003	2011/6/24
4	PIC00004	2011/6/24
5	PIC00005	2011/6/24
6	PIC00006	2011/6/24
7	PIC00007	2011/6/24
8	PIC00008	2011/6/24
9	PIC00009	2011/6/24
10	PIC00010	2011/6/24

 **Caution:** The list No. selected will turn yellow.

4. A short list of images can be made after search.

Further shorter list can be also made using the result.

Press .

The setup box of [Image List Search] will be displayed.



As for the searching method, see 5 of 4.1 (page 4-1).

5. Select list No. of the image to delete with [▲] and [▼] keys.

6. Press .

The setup box of [Image Delete] will be displayed.



7. Select [Yes] with [▲] and [▼] keys, to delete, and [No] when not to delete.

8. Press .

When [Yes] is selected, a message “Image data is deleting” is displayed and the screen returns to the [Images Delete] list.

When [No] is selected, the screen returns to the [Images Delete] list.


9. Press  to close the menu.

**4.4 Deletion of all the images in the Image List**

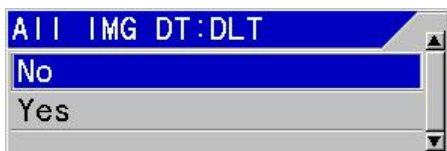
Maintain - All IMG DT:DLT

This is the function to delete all images registered in the Image List. For deletion of images, it will take some time.

1. Press **SUB MENU**.
2. Select [Maintain] - [All IMG DT:DLT]

3. Press **[▶]** of .

The setup box of [All IMG DT:DLT] will be displayed.



4. To delete all the images, select [Yes] with **[▲]** and **[▼]** keys. When all images are not to be deleted, select [No].

When [Yes] is selected, a message "Image data is deleted" will be displayed and the menu will be closed.

When [No] is selected, the screen will return to the menu.

5. Press **MENU** to close the menu.

**4.5 Storage of image files**


Image – Data Writing

The image files saved in the past can be stored to the SD card or the USB memory.

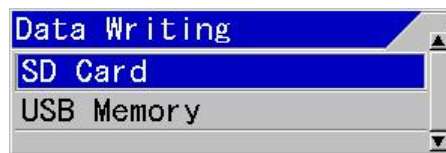
Please connect the SD card or the USB memory in the slot on the left side of the operation unit.

**Caution: Please connect or disconnect the SD card and the USB memory after turning off the power supply.**


1. Press **MENU**.
2. Select [Image] - [Data Writing].

3. Press **[▶]** of .

The [Data Writing] selection list box will be displayed.



4. Using **[▲]** and **[▼]** keys, select [SD Card] or [USB Memory] to be stored.

5. Press **[▶]** of .

The setup box of [Data Write] will be displayed.

6. Using **[▲]** and **[▼]** keys, select [Yes] to store, and select [No] for not to store.

7. Press **ENT**.

When [Yes] is selected, a message "It is processing. Please wait for a while. Do not Power Off." will be displayed. When writing data ends, "Writing completed" will be displayed. And, after a while display returns to the [Data Writing] selection list menu.

When [No] is selected, returns to the [Data Writing] selection list menu.

8. Press **MENU** to close the menu.



**4.6 Recall of image files**

Image – Data Reading

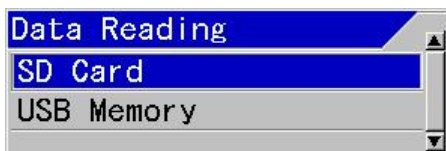
The image files registered in the past can be recalled from the SD card or the USB memory.





Please connect the SD card or the USB memory in the slot on the left side of the operation unit.

**Caution: Please connect or disconnect the SD card and the USB memory after turning off the power supply.**




1. Press  .
2. Select [Image] - [Data Reading].
3. Press  of  .

The [Data Reading] selection list box will be displayed.




4. Using  and  keys, select [SD Card] or [USB Memory] to be recalled.
5. Press  of  .

The setup box of [Data Read] will be displayed.

6. Using  and  keys, select [Yes] to recall, and select [No] for not to recall.
7. Press  .

When [Yes] is selected, a message “It is processing. Please wait for a while. Do not Power Off.” will be displayed. When reading data ends, “Reading completed” will be displayed. And, after a while display returns to the [Data Reading] selection list menu.

When [No] is selected, returns to the [Data Reading] selection list menu.

8. Press  to close the menu.



## Chapter 5 System Setting







### 5.1 Allocation of function keys (F1/F2) to aimed operation

The operability can be improved, by allocating the frequently used functions to F1/f2 keys.

The allocated functions will be displayed in the header as icons.



The functional icons display the followings:

-  Shift Digit input
-  I.R. IR (Interference rejection)
-  C.E. Color Erase
-  N.R. Noise Reduction
-  Background Color
-  TVG Adjust
-  White Line
-  A Scope
-  AB Image Swap
-  Image Title
-  VRM Interval
-  Nav Start
-  CALL Image Recall
-  kHz Frequency
-  KEY EVENT Event Key Usage
-  KEY Key Lock
-  Depth Unit
-  Color Tone
-  B.D. Mode

#### 5.1.1 Setup of [F1] key



##### System - FUNC1.Key Setting

The functions to be allocated to [F1] key shall be selected.

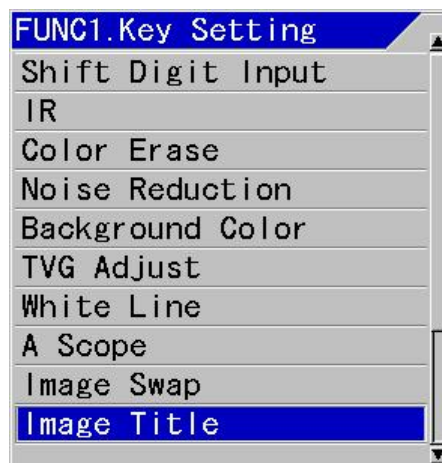
1. Press  .

System		
Source	Event Key Usage	Store Image
NMEA 1	FUNC1.Key Setting	Image Title
NMEA 2	FUNC2.Key Setting	IR
Correct	Guide Window	ON
Heaving	Func. Guide Window	ON
TD Setting	Header Display	ON
Basics	Simple Menu	OFF
Customize	CM Key Usage	CM
Maintain	Gain Type	Retractive Gain
Network	Bubble	OFF
	Clock Display	OFF
	Return	

2. Select [System] - [FUNC1. key Setting].

3. Press  of  .

The setup box of [FUNC1. key Setting] will be displayed.




4. Using  and  keys, select functions used.


5. Press  to close the menu.

### 5.1.2 Setup of [F2] key

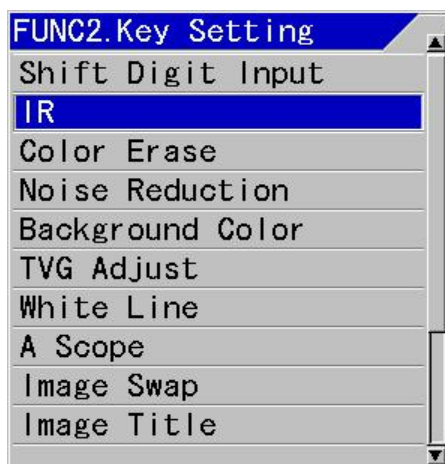
#### System - FUNC2.Key Setting


The functions to be allocated to [F2] key shall be selected.

1. Press .
2. Select [System] - [FUNC2. key Setting]

3. Press [▶] of .

The setup box of [FUNC2. key Setting] will be displayed.



4. Using [▲] and [▼] keys, select functions used.
5. Press  to close the menu.

### 5.2 Display/No display of Guide


This is to display guide to assist the menu operations. It is the function to display the guide for the next operation or the contents of functions without referring to the Instruction manual.

#### 5.2.1 Display/No display of Guide Window


##### System - Guide Window

Guide to describe the next operation clear will be displayed.

1. Press .
2. Select [System] - [Guide Window].

3. Press [▶] of .


The setup box of [Guide Window] will be displayed.


4. Select [ON] to display the Guide Window, and [No] not to display with [▲] and [▼].
5. Press  to close the menu.

#### 5.2.2 Display/No display of Func. Guide Window


##### System - Func. Guide Window

The guide to show overview of the functions in the menu items will be displayed.

1. Press .
2. Select [System] - [Func. Guide Window].

3. Press [▶] of .


The setup box of [Func. Guide Window] will be displayed.


4. Select [ON] with [▲] and [▼] to display the Guide Window, and [No] not to display.
5. Press  to close the menu.

### 5.3 Display/No display of Header


#### System - Header Display

The header to indicate the present system status will be displayed.

1. Press .
2. Select [System] - [Header Display].

3. Press [▶] of .

The setup box of [Header Display] will be displayed.


4. Select [ON] to display the Header and [No] not to display with [▲] and [▼].
5. Press  to close the menu.

#### 5.4 Limitation of Menu to be changed


##### System - Simple Menu

This is the function to turn the menu items, which are not necessary to be changed after once changed, semi-transparent display and non-operational.

1. Press .
2. Select [System] - [Simple Menu].

3. Press [▶] of .

The setup box of [Simple Menu] will be displayed.

4. Select [ON] to enable the function and [No] to disable with [▲] and [▼].
5. Press  to close the menu.

#### 5.5 Use of Sona-tone™

The schools of fish and condition of bottom on the display of echo sounder can be confirmed by hearing the Sona-Tone™.

The Sona-Tone™ is always provided to the J2 connector.

To hear the Sona-Tone™, connect the external speaker with amplifier (owner supply).

Adjust the speaker volume with the volume provided on the speaker.


(As for the connection of External Speaker for Sona-Tone™, see the Installation Manual, "1.9.1 Connection of cables to Display and Processor unit".)

#### 5.6 To reduce frequency of Bubble

##### System - Bubble

This is the function to suppress the frequency of bubble.

1. Press .
2. Select [System] - [Bubble].


3. Press [▶] of .

The setup box of [Bubble] will be displayed.

4. Select the degree of reduction in bubbling frequency, using [▲] and [▼] keys.

At [Low], bubbling interpolation processing\*<sup>1</sup> will function for a short period at generation of bubble.

At [High], interpolation processing will work even for bubbling for certain period.


5. Press  to close the menu.

#### 5.7 Display/No display of Clock

##### System - Clock Display

Use this function to display clock using data from external navigation equipment.

1. Press .
2. Select [System] - [Clock Display].


3. Press [▶] of .

The setup box of [Clock Display] will be displayed.

4. Select [ON] to display the Clock, and [No] not to display with [▲] and [▼].

The clock will be displayed on the left side of the screen.

When the depth value position is changed, the clock display position also changed.

5. Press  to close the menu.

#### 5.8 Changing of buzzer volume of operation

##### Source - Inter. Buzzer Volume


The buzzer volume of operation will be selected.

1. Press .

\*<sup>1</sup> Bubbling interpolation processing: Processing to make a part of the image vanished due to bubble, less noticeable.


System	Inter. Buzzer Volume	Large
Source	Water Temp Source	Internal Sensor
NMEA 1	Speed Source	NMEA
NMEA 2	Ext Trigger Type	OFF
Correct	No received Sync	Stop
Heaving	Ext Trigger Output	↑
TD Setting	NMEA Monitor	NMEA 1
Basics	NMEA Output Interval	1 Sec
Customize	Olex Connection	OFF
Maintain	Return	
Network		


2. Select [Source] - [Inter. Buzzer Volume].

3. Press [▶] of .

The setup box of [Inter. Buzzer Volume] will be displayed.

4. Select the buzzer volume of operation with [▲] and [▼] keys.

5. Press  to close the menu.

 **Caution:** Alarming sound, which sounds at a constant sound level, cannot be lowered even operation buzzer volume is lowered.


### 5.9 Changing of Water Temp Source

#### Source - Water Temp Source

The input source of water temperature in the system such as for display can be selected.

1. Press .

2. Select [Source] - [Water Temp Source].

3. Press [▶] of .


The setup box of [Water Temp Source] will be displayed.

4. Select an input source with [▲] and [▼] keys.

[Internal Sensor] is for the water temperature sensor connected to J6 connector.

[NMEA] uses input values from external sources connected to J3 and J8 connectors.

(As for the connection to J6, J3 and J8 connectors, see the Installation Manual, "1.9.1 Connection of cables to Display and Processor unit".)

5. Press  to close the menu.


### 5.10 Changing of Speed Source

#### Source - Speed Source

The input source of the boat's speed in the system such as in display can be selected.

1. Press .

2. Select [Source] - [Speed Source].

3. Press [▶] of .

The setup box of boat's speed data input source will be displayed.

4. Select an input source with [▲] and [▼] keys.

[Internal Sensor] is for the internal boat's speed meter will be used.

[NMEA] uses the input value from external source connected to J3 and J8 connectors.

(As for the connection to J3 and J8 connectors, see the Installation Manual, "1.9.1 Connection of cables to Display and Processor unit".)

5. Press  to close the menu.

### 5.11 EXT Trigger

#### 5.11.1 Use of EXT Trigger Type

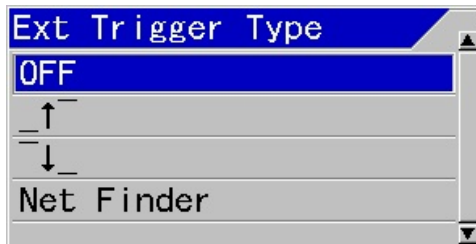
##### Source - EXT Trigger Type

This is the function to prevent the display of interference wave by transmission synchronization<sup>\*1</sup> with the other echo sounder.

<sup>\*1</sup> Transmission synchronization: A function of echo sounder to transmit simultaneously (Connecting with cables, either one will be the master for synchronization)

1. Press .
2. Select [Source] - [EXT Trigger Type].
3. Press .

The setup box of [EXT Trigger Type] will be displayed.





4. Select input method with [ $\blacktriangle$ ] and [ $\blacktriangledown$ ] keys:


If [ $\_ \uparrow \_$ ] is selected, the rise signal of external synchronization will be detected and transmission will be done.

If [ $\_ \downarrow \_$ ] is selected, the fall signal of external synchronization will be detected and transmission will be done.

[Net Finder] is the same as [ $\_ \downarrow \_$ ]. If [Net Finder] is selected, when the net finder is connected, the depth is displayed in the image in the line.

5. Press  to close the menu.


 **Caution:** When synchronization signal from an external echo sounder is not yet received by this equipment, image scroll will be stopped at [ $\_ \uparrow \_$ ] or [ $\_ \downarrow \_$ ].

 **Caution:** At [OFF], this equipment will transmit synchronous signal.

### 5.11.2 No received Sync

#### Source – No received Sync

The image scroll stops if synchronization signal from an external echo sounder is not received. The operation for the case is as follows.

1. Press .
2. Select [Source] - [No received Sync].

3. Press .

The setup box of [No received Sync] will be displayed.



4. Select the operation with [ $\blacktriangle$ ] and [ $\blacktriangledown$ ] keys.

If [Stop] is selected, the image scroll stops when there is no synchronous signal from an external sounder.



If [Auto] is selected, the image scroll starts by TX/RX this equipment when there is no synchronous signal from an external sounder.

5. Press  to close the menu.

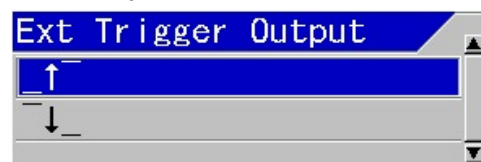
### 5.11.3 Synchronous signal from this equipment

#### Source – Ext Trigger Output

The wave type of synchronous signal output from this equipment can be selected.

1. Press .
2. Select [Source] - [Ext Trigger Output].
3. Press .


The setup box of [Ext Trigger Output] will be displayed.



4. Select output method with [ $\blacktriangle$ ] and [ $\blacktriangledown$ ] keys:

If [ $\_ \uparrow \_$ ] is selected, when the transmission is done, the rise signal of synchronization is output.

If [ $\_ \downarrow \_$ ] is selected, when the transmission is done, the fall signal of synchronization is output.

5. Press  to close the menu.

### 5.12 Correction

[Correct] is provided to correct errors in various data input to this equipment and to improve the application environment.

System	Draft Set	0.0m
Source	Sonic Speed	0%
NMEA 1	Water Temp	0.0° C
NMEA 2	Boat Speed	0.0
<b>Correct</b>	Gain (TD)	▶
Heaving	Power Supply Freq	107.0
TD Setting	Return	
Basics		
Customize		
Maintain		
Network		


#### 5.12.1 Setting of draft

##### Correct - Draft Set


This is to set the depth between the sea surface and the depth of transducer instated. Normally, it is the draft of the boat to be installed.

(Setting range: except for ft: - 10.0 ~ 10.0, in ft: - 30.0 ~ 30.0)

1. Press .
2. Select [Correct] - [Draft Set].

3. Press [▶] of .

The setup box of [Draft Set] will be displayed.


4. Setup the draft with [▲] and [▼] keys.
5. Press  to close the menu.

#### 5.12.2 Correction of Sonic Speed


##### Correct- Sonic Speed

The error in sonic speed should be corrected in accordance with the environment of sea water or fresh water in which this equipment is used. (Setup range: - 7 ~ 2 %)

1. Press .
2. Select [Correct] - [Sonic Speed].

3. Press [▶] of .

The setup box of [Sonic Speed] will be displayed.

4. Set a correction value of sonic speed with [▲] and [▼].
5. Press  to close the menu.

#### 5.12.3 Correction of Water Temperature


##### Correct - Water Temp

Error of water temperature can be corrected. (Setup range: - 10.0 ~ 10.0 °C (°F))

1. Press .
2. Select [Correct] - [Water Temp].

3. Press [▶] of .

The setup box of [Water Temp] will be displayed.


4. Set a correction value of water temperature with [▲] and [▼] keys.
5. Press  to close the menu.

#### 5.12.4 Correction of Boat Speed

##### Correct - Boat Speed

Error of boat's speed can be corrected.

1. Press .
2. Select [Correct] - [Boat Speed].

3. Press [▶] of .

The setup box of [Boat Speed] will be displayed.

4. Set a correction value for boat speed with [▲] and [▼] keys.

When the setup of [Speed Source] is [Internal Sensor], the correction will be performed in %. (Setup range: - 50 ~ 50 %)

When the setup of [Speed Source] is [NMEA], the correction will be performed in value. (Setup range: - 10.0 ~ 10.0)

As for the confirmation of boat's speed data input source, see 5.9, "Changing of Speed Source", p 5 - 4.


5. Press **MENU** to close the menu.

### 5.12.5 Adjustment of transducer's gain

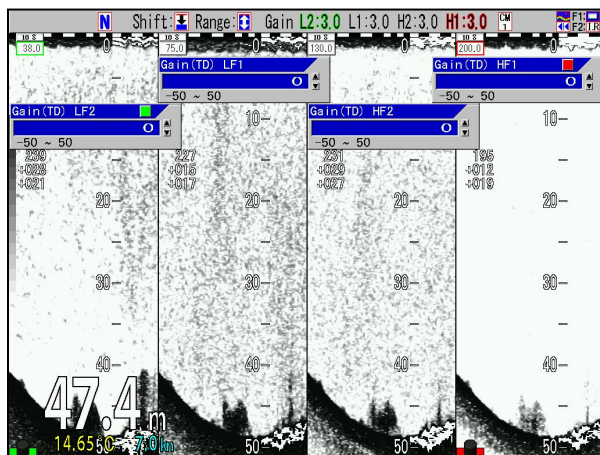
#### Correct - Gain (TD)

At inner-hull installation, the insufficient gain due to ultrasonic signal attenuation can be corrected.

**Caution:** The set value of gain (TD) varies depending on the materials of bottom of the ship and the processing method. In some cases, low frequency side cannot be used due to too much attenuation of ultrasonic signal at ship's bottom.

1. Press **SUB MENU**.
2. Select [Correct] - [Gain (TD)].
3. Press [▶] of .

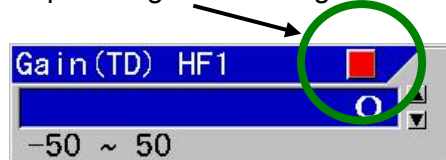
The screen will turn to the gain (TD) adjustment screen and displays the gain (TD) setup box at the upper side of the screen.



4. Setup the Gain (TD) by turning the gain knob, which are lighted red or green, at the side to be adjusted.

When a red square mark appears at right side upper corner of the Gain (TD) setup box, the red lighted gain knob shall be operated. When there is a green square mark, turn the green lighted gain knob.

This part is lighted red or green



The setup value shall be adjusted so that the white line to indicate sea bottom becomes the same thickness through the whole screen.

5. Pressing the gain knob at the side to be adjusted a few times, move to the position of the Gain (TD) box to be adjusted. (The red mark at right top side will move)

When there are more than 2 screens, press the gain knob at the screen to be adjusted. The gain knob pressed will turn red. (The center screen of 3 screens will be the right side screen)

6. Press **MENU** to close the menu.

### 5.12.6 Adjustment of Power Supply Frequency


#### Correct - Power Supply Freq

As echo sounders' images may have noise due to influence of frequency transmitted and received and frequency of power supply, the frequency of power supply can be adjusted to reduce the noise.

1. Press **SUB MENU**.
2. Select [Correct] - [Power Supply Freq].
3. Press [▶] of .


The setup box of [Power Supply Freq] will be displayed.

4. Pressing [▲] and [▼] keys, setup power frequency.

5. Press  to close the menu.

### 5.13 Use of Heaving

This is the function to control the seesaw movement of images by detecting the seesaw movement caused by wave by sensors, when the images of sea bottom become undulated up and down due to the influence of heave and wave.




 **Caution:** To use heaving\*<sup>1</sup>, it is necessary to have a sensor that outputs heave sentence.

System	Heaving	OFF
Source	HF TD Back and Forth	0.0m
NMEA 1	HF TD Right and Left	0.0m
NMEA 2	HF TD Height	0.0m
Correct	LF TD Back and Forth	0.0m
Heaving	LF TD Right and Left	0.0m
TD Setting	LF TD Height	0.0m
Basics	Return	
Customize		
Maintain		
Network		




#### 5.13.1 ON/OFF of Heaving

##### Heaving - Heaving

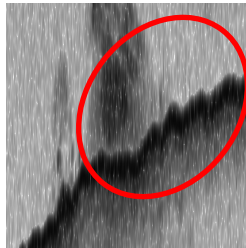
This is to enable the heaving function.

1. Press .
2. Select [Heaving] - [Heaving].
3. Press  of .

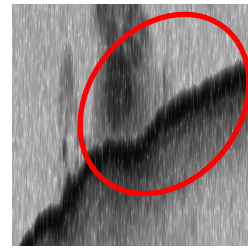
The setup box of [Heaving] will be displayed.

4. To enable heaving function, select [ON] and when to cancel the function, select [OFF], with  and  keys.
5. Press  to close the menu.

#### Example of display:



Heaving OFF



Heaving ON

When this heaving function is set [ON], the images of sea bottom will be corrected.

#### 5.13.2 Setup of sensor's positions for Heaving

##### Heaving - HF TD Back and Forth

##### Heaving - HF TD Right and Left




##### Heaving - HF TD Height

##### Heaving - LF Back and Forth

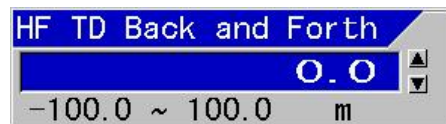
##### Heaving - LF Right and Left





##### Heaving - LF TD Height

By setting the relation between positions of heaving sensors and the transducer, more precise correction can be obtained:

1. Press .
2. Select [Heaving] - [XX TD Back and Forth]
3. Press  of .

The setup box of [XX TD Back and Forth] will be displayed.

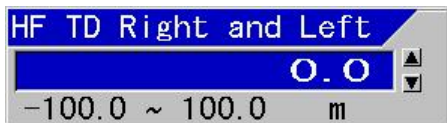


4. Pressing  and  keys, set the distance in the direction to back and forth.
5. Press .
6. Select [Heaving] - [XX TD Right and Left].
7. Press .

\*<sup>1</sup>Heaving: Seesaw movement of sea surface. In this context, this is the function to correct the seesaw movement of sea bottom images with GPS.

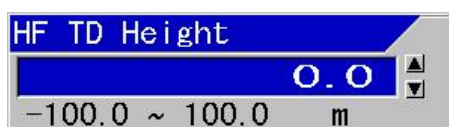


The setup box of [XX TD Right and Left] will be displayed.



8. Pressing [▲] and [▼] keys, set the distance in right and left direction.
9. Press [◀].
10. Select [Heaving] - [XX TD Height].
11. Press [▶].

The setup box of [XX TD Height] will be displayed.



12. Pressing [▲] and [▼] keys, set the distance in height direction.
13. Press **MENU** to close the menu.

### 5.14 Setup of transducer

The frequency and beam angle etc. per transducer will be conformed to those of the transducer to be used, then, the correct information can be provided.

System	HF TD Type	Broadband Type
Source	LF TD Type	Broadband Type
NMEA 1	HF TD1 Setting	▶List
NMEA 2	HF TD2 Setting	▶List
Correct	LF TD1 Setting	▶List
Heaving	LF TD2 Setting	▶List
TD Setting	Bottom Limit HF	1.0m
Basics	Bottom Limit LF	1.0m
Customize	Return	
Maintain		
Network		

#### 5.14.1 Setup of type of high frequency transducer

##### TD Setting – HF TD Type

Select the type of transducer to be actually

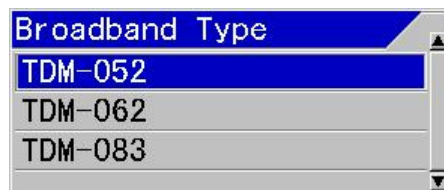
used in high frequency. It has to be adjusted as it has influence on images.

1. Press **SUB MENU**.
2. Select [TD Setting] - [HF TD Type].
3. Press of [▶] of

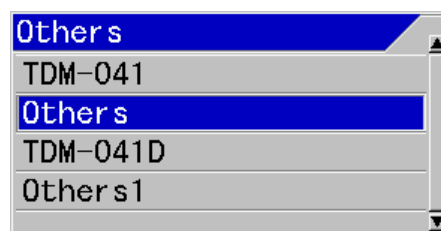
The setup box of [HF TD Type] will be displayed.

4. When a Broadband transducer is used, press [▲] and [▼] to select [Broadband Type]. When the other transducer is used, select [Others]. When a high frequency transducer is not used, select [OFF].
5. Press of [▶] of

When [Broadband Type] is selected, the setup box of [Broadband Type] will be displayed.



When [Others] is selected, the setup box of [Others] will be displayed.




When [Others] is selected, one kind of high-frequency and one kind of low-frequency can be set up.

When [Others 1] is selected, two kinds of high-frequency and two kinds of low-frequency can be set up.

6. Press [▲] or [▼] to select the type of transducer to use.

The transducer selected as a [Broadband Type] can be reflected to the [Broadband

Type] of low frequency side.



7. Press  to close the menu.

### 5.14.2 Setup of type of low frequency transducer



#### TD Setup - LF TD Type



Select the type of transducer to be actually used in low frequency. It has to be adjusted as it has influence on images.

1. Press .
2. Select [TD Setting] - [LF TD Type].

3. Press  of .



The setup box of [LF TD Type] will be displayed.

4. When a Broadband transducer is used, press  and  to select [Broadband Type]. When a transducer other than that is used, select [Others]. When a low frequency transducer is not used, select [OFF].

5. Press  of .

When [Broadband Type] is selected, the setup box of Broadband Type will be displayed.

When [Others] is selected, the setup box of others will be displayed.

6. Press  or  to select a transducer to use.

The TD selected as a [Broadband Type] is reflected to the [Broadband Type] of high frequency side.



7. Press  to close the menu.

### 5.14.3 Setup of frequency and beam angle for HF 1 transducer

#### TD Setting - HF TD1 Setting



1. Press .

2. Select [TD Setting] - [HF TD1 Setting]

3. Press  of .

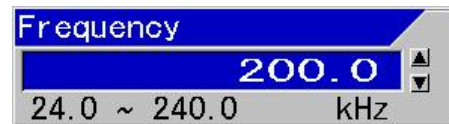
The setup box of [HF TD1 Setting] will be displayed.



4. Select [Frequency] for changing of frequency, and [Beam angle] for changing of beam angle with  and  keys.



5. Press .

When [Frequency] is selected, the setup box of frequency will be displayed.




When [Beam Angle] is selected, the setup box of beam angle will be displayed.



6. Setup frequency or beam angle with  and  keys.

When [Broadband Type] is selected in 5.13.1 or 5.13.2, beam angle will be automatically set at setup of frequency.

7. Press  to close the menu.


 **Caution:** The setup of beam angle is reflected on the display of detecting range and will not change the actual beam angle. (As for beam angle, refer to Installation Manual, [Type of transducer] in Configuration of Equipment)


#### 5.14.4 Setup of frequency and beam angle for HF 2 transducer

##### TD Setting - HF TD2 Setting

1. Press .
2. Select [TD Setting] - [HF TD2 Setting].
3. Press  of .




The setup box of [HF TD2 Setting] will be displayed.

4. Set as the same way as HF TD1 Setting.
5. Press  to close the menu.


 **Caution:** The setup of beam angle is reflected on the display of detecting range and will not change the actual beam angle. (As for beam angle, refer to Installation Manual, [Type of transducer] in Configuration of Equipment)


#### 5.14.5 Setup of frequency and beam angle for LF 1 transducer

##### TD Setup - LF TD1 Setup

1. Press .
2. Select [TD Setting] - [LF TD1 Setting]
3. Press  of .




The setup box of [LF TD1 Setting] will be displayed.

4. Set as the same way as HF TD1 Setting.
5. Press  to close the menu.


 **Caution:** The setup of beam angle is reflected on the display of detecting range and will not change the actual beam angle. (As for beam angle, refer to Installation Manual, [Type of transducer] in Configuration of Equipment)


#### 5.14.6 Setup of frequency and beam angle for LF 2 transducer

##### TD Setting - LF TD2 Setting

1. Press .
2. Select [TD Setting] - [LF TD2 Setting].
3. Press  of .

The setup box of [LF TD2 Setting] will be displayed.




4. Set as the same way as HF TD1 Setting.
5. Press  to close the menu.

 **Caution:** The setup of beam angle is reflected on the display of detecting range and will not change the actual beam angle. (As for beam angle, refer to Installation Manual, [Type of transducer] in Configuration of Equipment)

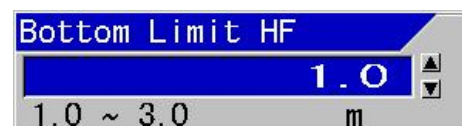
#### 5.14.7 Setup of Bottom Limit HF




##### TD Setting - Bottom Limit HF

To set Bottom Limit of high frequency.

1. Press .
2. Select [TD Setting] - [Bottom Limit HF].
3. Press  of .

The setup box of [Bottom Limit HF] will be displayed.





4. Press  and  to set a depth.
5. Press  to close the menu.




**5.14.8 Setup of Bottom Limit LF**

TD Setting - Bottom Limit LF

To set Bottom Limit of low frequency.

1. Press .
2. Select [TD Setting] - [Bottom Limit LF].
3. Press  of .

The setup box of [Bottom Limit LF] will be displayed.

4. Press  and  to set a depth.
5. Press  to close the menu.

**5.15 Setup of Basics**


This is to set environmental setup such as display language, present time, GPS used.

System	Language	English
Source	Range&Speed Unit	NM, kn
NMEA 1	Depth Unit	m
NMEA 2	Temperature Unit	°C
Correct	LocalTime Offset	0.0
Heaving	GPS Select	Others
TD Setting	GPS Initialize	No
Basics	Return	
Customize		
Maintain		
Network		

**5.15.1 Selection of Language**




Basics - Language

Displayed language can be changed.

 **Caution:** [Language] will be displayed in red characters.

1. Press .
2. Select [Basics] - [Language].
3. Press  of .

The setup box of [Language] will be displayed.

4. Pressing  and , select a language to be used.
5. Press  to close the menu.




**5.15.2 Changing of Range & Speed Unit**


Basics - Range & Speed Unit

The units in display can be changed to [NM, kn], [Km, km/h] or [sm, mph].

1. Press .
2. Select [Basics] - [Range & Speed Unit].
3. Press  of .

The setup box of [Range & Speed Unit] will be displayed.




4. Pressing  and  keys, set units for range and speed.
5. Press  to close the menu.

 **Caution:** With this change of units for range and speed, the set values in all related items will be converted to the values in the specified units.




**5.15.3 Changing of Depth Unit**


Basics - Depth Unit

The unit for depth can be changed to m, fm, l.fm, ft or J.fm.

1. Press .
2. Select [Basics] - [Depth Unit].
3. Press  of .

The setup box of [Depth Unit] will be displayed.


4. Pressing  and  keys, select a unit for depth.
5. Press  to close the menu.


 **Caution:** With this change of unit for depth, the set values in all related items will be converted to the values in the specified unit.

**5.15.4 Changing of Temperature Unit**


Basics - Temperature Unit


The unit of water temperature can be changed between °C and °F.

1. Press  .
2. Select [Basics] - [Temperature Unit].

3. Press [▶] of  .

The setup box of [Temperature Unit] will be displayed.

4. Pressing [▲] and [▼] keys, select a unit for water temperature.
5. Press  to close the menu.


 **Caution:** With this change of unit for water temperature, the set values in all related items will be converted to the values in the specified unit.

**5.15.5 Setup of Local time Offset**

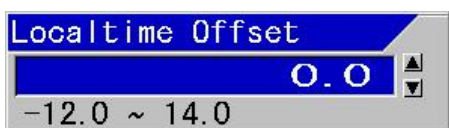
Basics – Local time Offset


When there is time difference between the time displayed on screen and the actual time, it is necessary to adjust it. The time difference can be set by 0.5 hour (30 minute) step. (Setup range: - 12.0 ~ 14.0 h) (World standard time 0.0 is set as reference)


1. Press  .
2. Select [Basics] - [Localtime Offset].

3. Press [▶] of  .

The setup box of [Localtime Offset] will be displayed.




4. Pressing [▲] and [▼] keys, set time difference to the world standard time.
5. Press  to close the menu.

 **Caution:** If the Language displayed at the initial power ON is set to Japanese, this time difference is automatically set at 9.0.


**5.15.6 Selection of GPS**

Basics - GPS Select

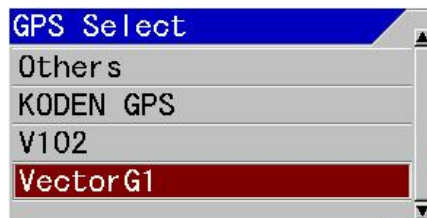
This is to select the GPS sensor in use.


 **Caution:** Only when KODEN GPS is directly connected, select [KODEN GPS]. When there is no corresponding GPS sensor, please select [Others].

1. Press  .
2. Select [Basics] - [GPS Select].

3. Press [▶] of  .

The setup box of [GPS Select] will be displayed.




4. Pressing [▲] and [▼] keys, select a type of GPS.
5. Press  to close the menu.


**5.15.7 Initialization of GPS**

Basics- GPS Initialize

Initialization of GPS sensors is performed.

 **Caution:** When the setting of [GPS select] is [Others], GPS cannot be initialized.

1. Press  .
2. Select [Basics] - [GPS Initialize].

3. Press [▶] of  .

The setup box of [GPS Initialize] will be displayed.



4. When initialization is performed, select [Yes] and initialization is not performed, select [No] with [▲] and [▼] keys.
5. Press **ENT** .
6. Press **MENU** to close the menu.

**5.16 Setup of NMEA**

This is to setup the NMEA1 (J8) and NMEA2 (J3) related ports to enable input and output. (As for the connection of J8 and J3 connectors, see the Installation Manual, 1.9.1 “Connection of cables to Display and Processor unit”)

System	Baud Rate	4800bps
Source	DBT Output	OFF
NMEA 1	DPT Output	OFF
NMEA 2	GGA Output	OFF
Correct	MTW Output	OFF
Heaving	TLL Output	OFF
TD Setting	VHW Output	OFF
Basics	VTG Output	OFF
Customize	ZDA Output	OFF
Maintain	GLL Output	OFF
Network	HDT Output	OFF
	MWV Output	OFF
	RMC Output	OFF
	Return	

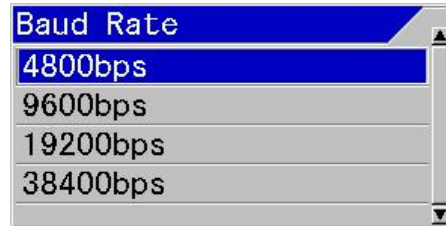
**5.16.1 Setup of baud rate of NMEA1 (J8)**

NMEA1 - Baud Rate

This is to set baud rate of J8. Transmission rate should match the externally connected equipment.

1. Press **SUB MENU** .
2. Select [NMEA1] - [Baud Rate].
3. Press [▶] of .

The setup box of [Baud Rate] will be displayed.



4. Select the baud rate at NMEA1 side with [▲] and [▼] keys.
5. Press **MENU** to close the menu.

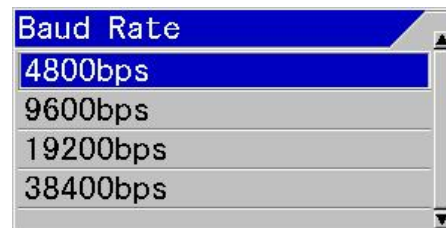
**5.16.2 Setup of baud rate of NMEA2 (J3)**

NMEA2- Baud Rate

This is to set baud rate of J3. Transmission rate should match the externally connected equipment.

1. Press **SUB MENU** .
2. Select [NMEA2] - [Baud Rate].
3. Press [▶] of .

The setup box of [Baud Rate] will be displayed.




4. Select the baud rate at NMEA2 side with [▲] and [▼] keys.
5. Press **MENU** to close the menu.

**5.16.3 Selection of NMEA Output**

NMEA1 - DBT/DPT/GGA/MTW/TLL/VHW/VTG/ZDA/GLL/HDT/MWV/RMC output


NMEA2 - DBT/DPT/GGA/MTW/TLL/VHW/VTG/ZDA/GLL/HDT/MWV/RMC output

1. Press **SUB MENU** .
2. Select [NMEA1] - [Optional Output]. or [NMEA2] - [Optional Output].

3. Press [▶] of .

The setup box of [XXX Output] will be displayed.





4. To enable the output, select [ON] and to disable, select [OFF] with [▲] and [▼] keys.  
5. Press  to close the menu.

#### 5.16.4 Display of input sentence on NMEA Monitor

##### Source - NMEA Monitor

This is the function to confirm the data input from NMEA1 (J8) and NMEA2 (J3).

1. Press .  
2. Select [Source] - [NMEA Monitor].  
3. Press [▶] of .


The setup box of [NMEA Monitor] will be displayed.

4. For seeing the input data of NMEA1 (J8), select [NMEA1] and for seeing the input data from NMEA2 (J3), select [NMEA2] with [▲] and [▼] keys.  
5. Press [▶].

The monitor on the specified NMEA side will be displayed. The data input will be displayed white or yellow for the strings of characters.

6. For temporary stopping, press [▶].


When stopped temporarily, the monitor image will stop and the data displayed can be confirmed.


7. For restarting, press [▶].  
8. Press  to close the menu.

#### 5.16.5 Interval selection of NMEA0183 output

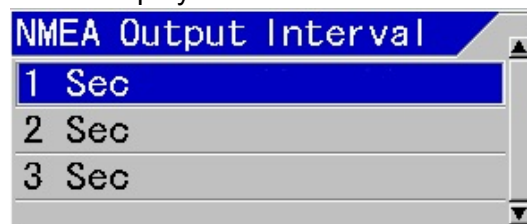
##### Source – NMEA Output Interval


The interval of the NMEA0183 output can be selected.

1. Press .  
2. Select [Source] - [NMEA Output Interval].

3. Press [▶] of .

The setup box of [NMEA Output Interval] will be displayed.





4. Select output interval with [▲] and [▼] keys.  
5. Press  to close the menu.

#### 5.16.6 Olex Connection

##### Source – Olex Connection

To select connection with Olex Plotter.

1. Press .  
2. Select [Source] - [Olex Connection].  
3. Press [▶] of .

The setup box of [Olex Connection] will be displayed.



4. Select ON/OFF with [▲] and [▼] keys.

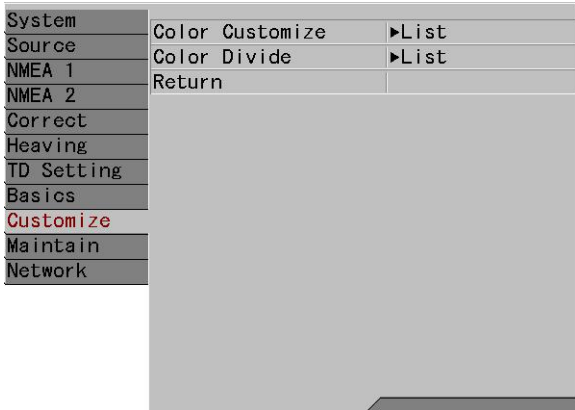


**Caution: When Olex Connection is [ON], baud rates of J3 and J8 are set to 38400 bps, and output sentence of J3 and J4 are set to Olex format.**

5. Press **MENU** to close the menu.

**5.17 Customization**

When displayed targets (fish mark, sea bottom, etc.) on the screen are not easy to see or the image coloration of the echo sounder is required to be changed, it can be changed to desired color or coloration.



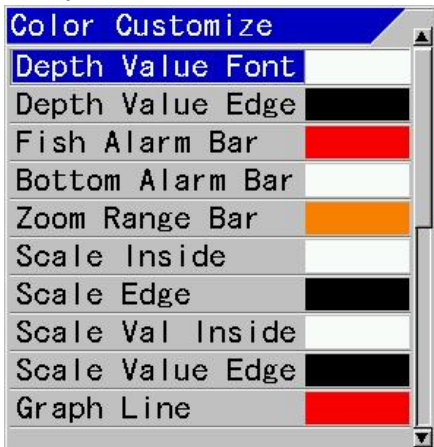
**5.17.1 Changing of color of displayed items**

Customize - Color Customize

The specific parts of displayed characters and scales can be changed.

1. Press **SUB MENU**.
2. Select [Customize] - [Color Customize].
3. Press **▶** of .

The setup box of [Color Customize] will be displayed.



changed with **[▲]** and **[▼]** keys. There are 21 items of which color can be changed.

5. Press **▶**.

The setup box of the color change RGB\*<sup>1</sup> for the specified item will be displayed.

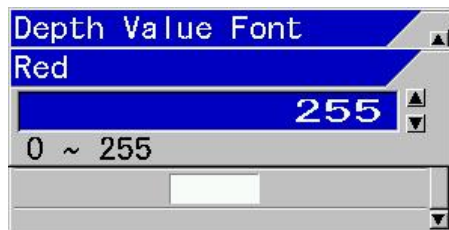


6. Select color with **[▲]** and **[▼]** keys.

By changing the component values of three primary colors, red, green and blue, desired colors can be set. The sample of presently set color will be displayed at lower part of the box.

7. Press **▶**.

The setup box of RGB will be displayed.



(When red is selected)

When blue is selected, the setup box of blue component will be displayed. When green is selected, the setup box of green component will be displayed.

8. Adjust color brightness with **[▲]** and **[▼]** keys.

If color brightness is adjusted, the actual color in display will be indicated at the lower part of the setup box.

9. Subsequently, other colors are to be changed, press **[◀]**.

The setup box of the color change RGB for the specified item will be displayed.

10. Repeat the steps 6 to 9.

11. Press **MENU** to close the menu.

\*<sup>1</sup> RGB setup: Setup of three primary colors of light: R (red), G (green) and B (blue)



4. Select the item of which color to be



### 5.17.2 Changing of coloration of image of Color Bar Scale

#### Customize- Color Divide

The coloration of image of Color Bar Scale will be set.

1. Press .
2. Select [Customize] - [Color Divide].
3. Press [▶] of .


The setup box of [Color Divide] will be displayed.

4. Select the color to be changed with [▲] and [▼] keys.
5. Press [▶].

The setup box of the specified color will be displayed.


6. Set the [Color Divide] with [▲] and [▼] keys.

When coloration is changed and the Color Bar Scale is displayed, the coloration of the Color Bar Scale will also change simultaneously.

 **Caution:** If coloration under setting enters in the other coloration area at changing of coloration, the coloration will also change to the coloration under setting. Therefore, it is recommended to start from the color with small ratio (blue) and to move to other color with larger ratio.

7. When changing of coloration continues to other colors, press [◀].



The setup box of [Color Divide] will be displayed.

8. Repeat the items 4 to 7.
9. Press  to close the menu.

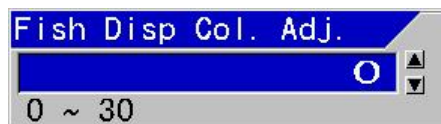
### 5.17.3 Changing of red coloration of image of fish display

#### Customize- Fish Disp Col. Adj.

When mixed image is displayed, the red coloration of the fish image can be changed to have a better view.

1. Press .
2. Select [Customize] - [Fish Disp Col. Adj.].
3. Press [▶] of .


The setup box of [Fish Disp Col. Adj.] will be displayed.



4. Pressing [▲] and [▼] keys, set the red coloration

By changing the coloration value, desired red color can be set.

When the value is increased, the red color is stronger.



5. Press  to close the menu.

### 5.17.4 Distinction of the sea bottom

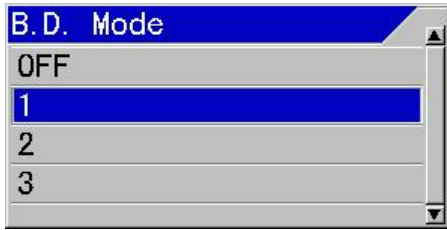
#### Customize- B.D. Mode

This is the function to make the distinction of the edge of the sea bottom by highlighting a lower image from the edge of the sea bottom.

The upper image from the edge of the bottom sea displays normally.

1. Press .
2. Select [Customize] - [B.D. Mode].
3. Press [▶] of .

The setup box of [B.D. Mode] will be displayed.



4. Select [1], [2], or [3] with [▲] and [▼] keys, and [OFF] not to display.

When the value is increased, the effect is increased.

5. Press **MENU** to close the menu.

### 5.18 Displaying of Simulation

This is the function to confirm functions and operation of the echo sounders using Simulation.

#### 5.18.1 Displaying of prepared Simulation


##### Maintain - Simulation

When Simulation is turns [ON], the simulated images will be displayed.

1. Press **SUB MENU**.

System	Simulation	OFF
Source	Simulation Select	Shallow Depth
NMEA 1	Key Lock	OFF
NMEA 2	Initialize	CM1
Correct	System Check	Panel Test
Heaving	All WPTs:DLT	No
TD Setting	All IMG DT:DLT	No
Basics	Image Output	OFF
Customize	System Program Load	No
Maintain	Return	
Network		

2. Select [Maintain] - [Simulation].

3. Press [▶] of .

The setup box of [Simulation] will be displayed.

4. To display simulation, select [ON] with [▲] and [▼] keys, and [OFF] not to display.

5. Press **MENU** to close the menu.


#### 5.18.2 Selection of simulation

##### Maintain – Simulation Select

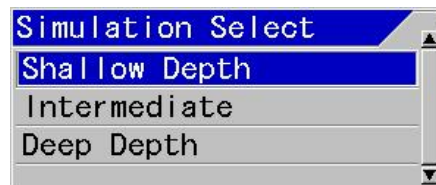
This is the function to select a type of simulation image to be displayed.

1. Press **SUB MENU**.

2. Select [Maintain] - [Simulation Select].

3. Press [▶] of .

The setup box of [Simulation Select] will be displayed.



4. Pressing [▲] and [▼] keys, select a type of simulation image.

5. Press **MENU** to close the menu.


### 5.19 To lock the keys not to be operated

##### Maintain – Key Lock

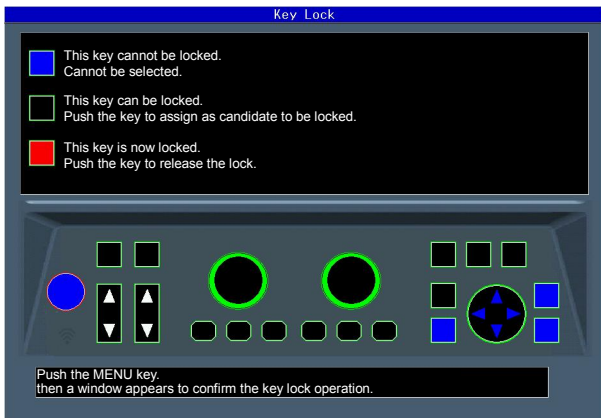
This is to disable the functions of knobs and keys. This prevents the functions once setup from being changed by wrong operation.

1. Press **SUB MENU**.

2. Select [Maintain] - [Key Lock].

3. Press [▶] of .

The setup screen of [Key Lock\*<sup>1</sup>] will be displayed.

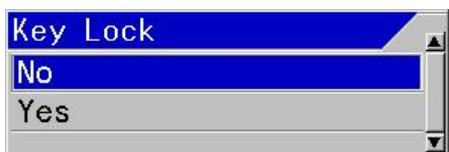


4. Press the keys to be locked in accordance with the instructions on the screen.

The keys selected as candidates to be locked will turn red. When the keys are pressed once again, they will be released and turn black.

5. After all keys to be locked are selected, press **MENU**.

The setup box of [Key Lock] will be displayed.



6. To lock keys, select [Yes] and not to lock keys, select [No] with [▲] and [▼] keys.

7. Press **ENT**.

Locking status or lock release status will be confirmed.

**Caution:** When key lock is turned to [No] having candidate keys selected, those keys are not locked.

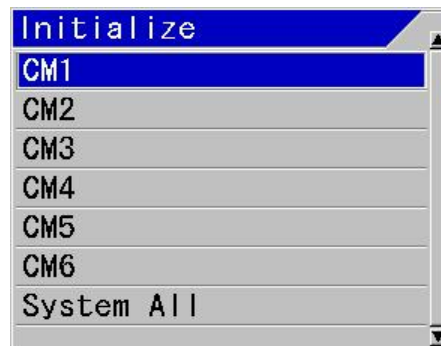
**5.20 Returning to the Initialize**

Maintain - Initialize

This is to return all setup of each CM or the whole system to the factory default settings. However, waypoint data and image stored data will remain as they are.

1. Press **SUB MENU**.
2. Select [Maintain] - [Initialize].
3. Press [▶] of

The setup box of [Initialize] will be displayed.



4. When an allocated CM is to be initialized, select [CM1] to [CM6] with [▲] and [▼] keys. To initialize the whole system, select [System ALL].

When one of [CM1] to [CM6] is selected, the set values commonly used at each CM such as selected language and units will not be initialized.

When [System ALL] is selected, all setup values including the values commonly used at each CM will be initialized.

5. Press [▶].

The setup box of [CM Initialize] will be displayed.

6. When initialization is performed, select [Yes] for initialization by pressing [▲] and [▼] keys, and [No] for not to initialize.

7. Press **ENT**.

At [Yes], initialization will be performed.  
At [No], the menu will be closed.

\*1 Keys not locked:



**Caution:** When [System ALL] is selected, the display will be in English after initialization.




**5.21 Confirming of system conditions**

Maintain - System Check

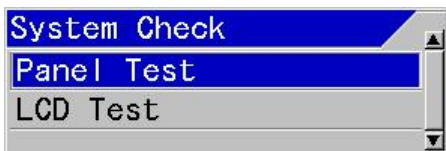
As self-diagnostics, panel test or LCD test can be performed




As panel test, the present conditions of the system will be displayed at the upper side of the display screen in addition to confirmation of key inputs.

As LCD test, display will be switched over in the order of grid, white, black, red, green and blue each time the key is pressed.

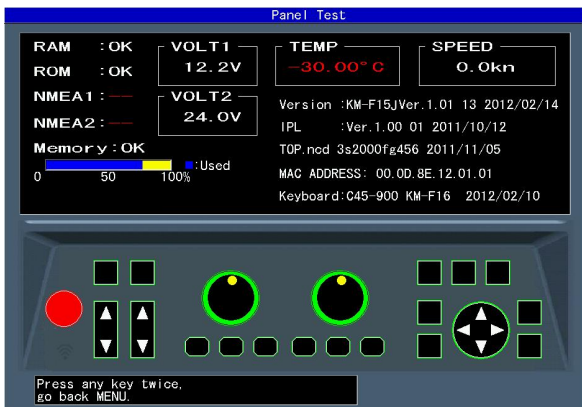
1. Press .
2. Select [Maintain] - [System Check].
3. Press  of .

The setup box of [System Check] will be displayed.



4. When panel test or confirmation of system conditions is performed, select [Panel Test] with  and  keys. For checking of LCD, select [LCD Test].
5. Press .

When [Panel Test] is selected, the panel test screen will be displayed.



The system conditions will be displayed as shown in the above figure.

When a key is pressed, the key will be identified and the key on the corresponding screen will change in color. The same key is pressed subsequently, the System Test screen will end and the setup box of [System Check] will be displayed.

**Caution:** The LED on panel will turn the color from green to red if the gain knob is rotated to right or left, or one of CM1 ~ CM6 is pressed and one more pressing will turn the color to green. In addition, the internal buzzer will sound when the gain knob is rotated.

- (1) [RAM] displays the result of RAM check. OK if normal, and NG if abnormal, will be displayed.
- (2) [ROM] displays the result of ROM check. OK if normal, and NG if abnormal, will be displayed.
- (3) [NMEA1] confirms J8 port. As the confirmation will be performed when the panel test screen is displayed, mount the jig before the display of the screen.  
“--” for not yet done, OK for normal case and NG for abnormal case will be displayed.
- (4) [NMEA2] confirms J3 port. As the confirmation will be performed when the

panel test screen is displayed, mount the jig before the display of the screen.  
“--” for not yet done, OK for normal case and NG for abnormal case will be displayed.

**Caution:** For confirmation of [NMEA1] and [NMEA2] ports, the dedicated jig is necessary.

- (5) [Memory] displays the conditions of internal memory.  
Ok for normal case and NG for abnormal case will be displayed. The used ratio of memory is also displayed.
- (6) [VOLT1] displays the voltage value of +12 V line.  
When the voltage falls in abnormal range, the indication will be in red.
- (7) [VOLT2] displays voltage of power input line. When this voltage falls in abnormal range, alarm will sound and an alarm message will be displayed.  
When the voltage falls in abnormal range, the indication will be in red.
- (8) [TEMP] displays water temperature of the water temperature sensor.  
In the case of non connection, - 30.0 in red will be displayed.
- (9) [SPEED] displays the speed of the boat's speed sensor.  
In the case of abnormality, display will be in red.
- (10) [Version] displays the version No. of the system software.
- (11) [IPL] displays the version No. of IPL version.
- (12) [Top.ncd] will display the version No. of FPGA data.
- (13) [MAC ADDRESS] displays MAC address used in network.
- (14)[Keyboard] will display the software version No. of the Operation unit.

When [LCD Test] is selected, grid will be displayed. Each time [▶] key is pressed, the color of display will change, and the setup box of [System Check] will be finally displayed.


## 5.22 Updating of Program

### Maintain – System Program Load

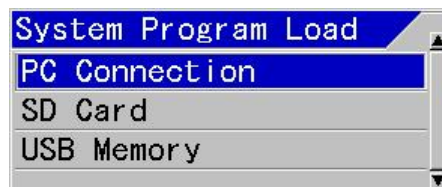
This is used for program update.  
(Please consult your sales agent)

1. Press  .
2. Select [Maintain] - [System Program

Load].

3. Press [▶] of  .


The selection box of [System Program Load] will be displayed.




4. Using [▲] and [▼] keys, select [PC Connection], [SD Card] or [USB Memory] to be stored.



**Caution: Please connect or disconnect the SD card and the USB memory after turning off the power supply.**

5. Press [▶] of  .

The setup box of [System Program Load] will be displayed.

6. When program is to be updated, select [Yes] and is not to be updated, select [No] with [▲] and [▼] keys.
7. Press  .

When [Yes] is selected, program will be in updating condition and a message "Updating Do not Power Off." will be displayed.

When [No] is selected, returns to the [System Program Load] selection box menu.

8. The program will be downloaded from PC, SD Card or USB Memory.


[In case of update of the program with the personal computer]


When downloading has started, [CM] keys will blink red in the order from CM1 to CM6.

At completion of downloading, the both gain knobs will light red.

[In case of update of the program with the SD Card or the USB Memory]

At completion of downloading, "Normally updated. Turn ON the power again." will be displayed.

9. Press  for about 5 seconds to switch off the power.


 **Caution:** When program updating failed on the way, switch off the power once and switch on again. It will start up in the wait status of downloading. Try again the procedures from step 6 again.


**5.23 Storage of settings in Flash memory device**


Maintain – Save Setting Value

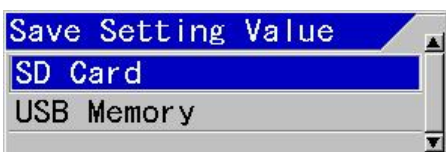
The system setting value can be stored in the SD card or the USB memory.

Please connect the SD card or the USB memory in the slot on the left side of the operation unit.



 **Caution:** Please connect or disconnect the SD card and the USB memory after turning off the power supply.

1. Press .
2. Select [Maintain] - [Save Setting Value].

3. Press .
- The [Save Setting Value] selection list box will be displayed.



4. Using [▲] and [▼] keys, select [SD Card] or [USB Memory] to be stored.

5. Press  of .


The setup box of [Save Setting Value] will be displayed.

6. Using [▲] and [▼] keys, select [Yes] to store, and select [No] for not to store.

7. Press .

When [Yes] is selected, a message "It is processing" will be displayed. When storage is completed normally, "The setting value data saved." will be displayed. And, after a while display returns to the [Save Setting Value] selection list menu.

When [No] is selected, returns to the [Save Setting Value] selection list menu.


8. Press  to close the menu.

**5.24 Recall settings by Flash memory device**



Maintain – Apply Setting Value

The system setting value can be recalled from the SD card or the USB memory.

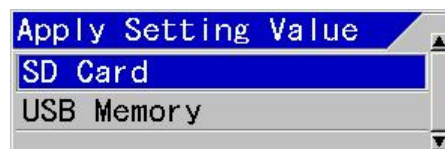
Please connect the SD card or the USB memory in the slot on the left side of the operation unit.

 **Caution:** Please connect or disconnect the SD card and the USB memory after turning off the power supply.


1. Press .
2. Select [Maintain] - [Apply Setting Value].

3. Press  of .

The [Apply Setting Value] selection list box will be displayed.



4. Using [▲] and [▼] keys, select [SD Card] or [USB Memory] to be applied.

5. Press [▶] of .


The setup box of [Apply Setting Value] will be displayed.

6. Using [▲] and [▼] keys, select [Yes] to apply, and select [No] for not to apply.


7. Press .

When [Yes] is selected, a message “It is processing” will be displayed. When the process ends, “Completed. The setting value data applied when restarted.” will be displayed.

When [No] is selected, display returns to the [Apply Setting Value] selection list menu.

8. Press  for about 5 seconds to switch off the power.

**5.25 Setup of Network**

 **Caution: This setup is only for future extension.**

The following setup shall be done to connect to a network:

System	IP Address	192.018.001.001
Source	DHCP Setting	OFF
NMEA 1	Subnet Mask	255.255.255.000
NMEA 2	Output Data Method	OFF
Correct	Input Data Method	OFF
Heaving	Return	
TD Setting		
Basics		
Customize		
Maintain		
Network		

**5.25.1 Changing of IP Address**

Network - IP Address

This is to set the IP Address for connection

to network.

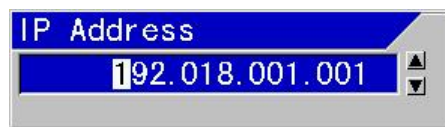
When connection to DHCP server is not completed yet, connect using the IP Address set here.

1. Press .

2. Select [Network] - [IP Address].


3. Press [▶] of .

The setup box of [IP Address] will be displayed.



4. Change the numerical figures by pressing [▲] and [▼] keys. Move the position of numerical figures to be changed with [▶] and [◀] keys.

5. To set the changes, press .

6. Not to set the changes, press .

7. Press  to close the menu.


**5.25.2 Acquisition of an IP Address from DHCP server**

Network - DHCP Setting

This is used to obtain IP Address automatically from DHCP server. [ON] enables automatic acquisition. At [OFF], the IP Address set by this equipment will be used.


1. Press .

2. Select [Network] - [DHCP Setting].

3. Press [▶] of .

The setup box of [DHCP Setting] will be displayed.





- When an IP Address is acquired from DHCP server, select [ON] and when to set it manually, select [OFF] with [▲] and [▼] keys.
- Press  to close the menu.

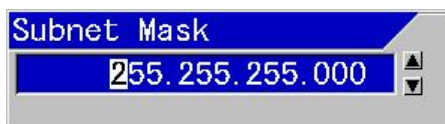
### 5.25.3 Changing of Subnet Mask




#### Network - Subnet Mask

To set subnet mask.

- Press .
- Select [Network] - [Subnet Mask].
- Press [▶] of .

The setup box of [Subnet Mask] will be displayed.





- Change the numerical figures by pressing [▲] and [▼] keys. Move the positions of numerical figures to be changed by using [▶] and [◀] keys.
- To set the change, press .
- When the changes are not set, press .
- Press  to close the menu.


### 5.25.4 Output Data Method/Not output

#### Network - Output Data Method

Output method of echo sounder image information to be transmitted to JFC-180BB can be selected.

- Press .
- Select [Network] - [Output Data Method].
- Press [▶] of .



The setup box of [Output Data Method] will be displayed.

- When echo sounder image information is to be output in color level\*<sup>1</sup>, select [Color Level] using [▲] and [▼] keys. When echo sounder image information is output in AD level\*<sup>2</sup>, select [AD Level]. When no output is made, select [OFF].
- Press  to close the menu.


### 5.25.5 Input Data Method /Not input

#### Network - Input Data Method

Input method of echo sounder image information to be received from JFC-180BB can be selected.

- Press .
- Select [Network] - [Input Data Method].
- Press [▶] of .

The setup box of [Input Data Method] will be displayed.

- When echo sounder image information is to be input in color level, select [Color level] using [▲] and [▼] keys. When echo sounder image information is input in AD level, select [AD level]. When no input is made, select [OFF].
- Press  to close the menu.

### 5.25.6 Acquisition of images from Image List by PC

#### Maintain - Image Output

This is to let external PCs accessible to the image memory data stored in the equipment.

It can be used by connecting a PC to a network.









**Caution: This setup is only for future extension.**

\*<sup>1</sup> Color level: Strength of the color coded depending on the strength of reflected signal (echo)

\*<sup>2</sup> AD level: Strength of reflected signal (echo)



1. Press  .
2. Select [Maintain] - [Image Output].
3. Press  of  .  
The setup box of [Image Output] will be displayed.
4. When the access from PCs is permitted, select [ON] and not permit, [OFF] using  and  keys.
5. Press  to close the menu.




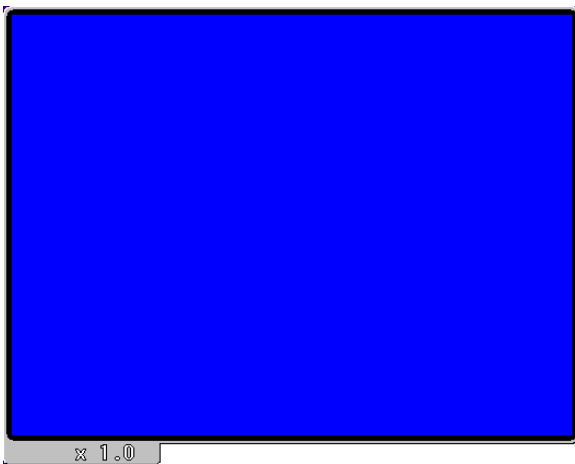
## Chapter 6 CCD Camera


To display images of CCD camera, prepare a CCD camera separately and connect it with a video cable.

### 6.1 Display of CCD camera images

It is possible to display CCD camera images without any operation of menu, etc..

1. Press  for a while.  
CCD camera images will be displayed.



2. Press  .  
CCD camera image screen will be closed.

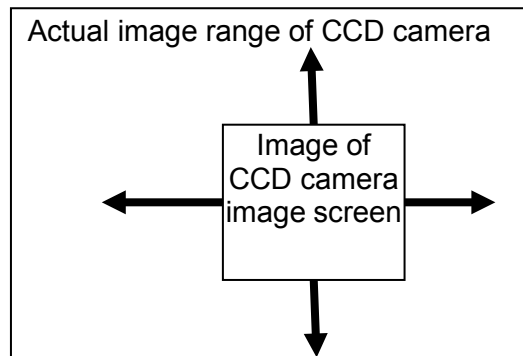
### 6.1.1 Scrolling of CCD camera images


This is the function to look into images of CCD camera with scrolling to the left, right, up and down of image ranges enlarged.

It is operative under the display of CCD camera images on screen.

1. Press keys of  and move to the part to display.

The image on CCD camera will scroll to the left, right, top and bottom.



 **Caution:** There may be cases that no scrolling is available due to the enlargement factor of images displayed.

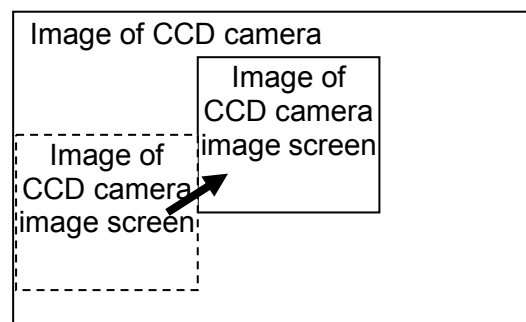
### 6.1.2 Return the images of CCD camera to the center

This is the function to return to the center of images after scrolling.

It is operative under display of CCD camera images on screen.

1. Press  .


The image returns to the center of CCD camera image.



### 6.1.3 Zoom/Reduce of CCD camera images

This is the function to enlarge a part of CCD camera image for detailed display and to reduce for total view.

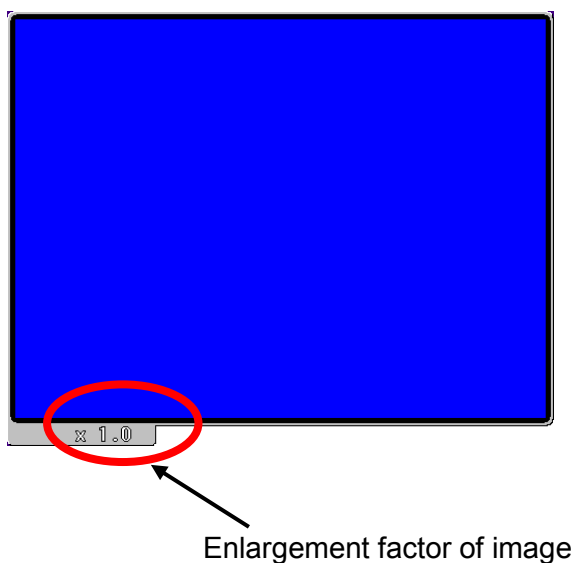
This is operative under display of CCD camera images on screen.

1. Press [▲] and [▼] of  .


With [▲] key, images will be zoomed.  
With [▼] key, images will be reduced.

The enlargement factor of images will vary in a range of 0.8 to 4.0.

The enlargement factor will be displayed at the left lower corner as shown in the below figure.



## Chapter 7 Data of SD Card and USB Memory

 **Caution: Please use the SD card and the USB memory (with FAT16 or FAT32 format) JRC recommends. When another type of device is used, JRC doesn't assure operation.**

The data in the SD card or the USB memory is saved as the following file name in the corresponding folder:

Data	Folder	File name
Image	PICTURE	PIC00001.zip
		PIC00001.inf
		PIC00500.zip
		PIC00500.inf
Waypoint	WAYPOINT	WPT00001.wfx
		WPT00010.wfx
Settings	FXBACKUP	FXBACKUP.fx2

An image file carries a pair of bit map file (zip.) and information file (inf.).

### 7.1 Storage

If the same file name exists, it is overwritten (after warning message is given). Please move the data to another folder in the personal computer beforehand to avoid the overwriting.

Storing/recalling files to/from the SD card or the USB memory can be only possible under the folder and file names described above.

If you desire to keep many kinds of files, please make sure to keep them in the specified folder on PC. JRC recommends the data to be managed by folders, making no changes in file names.

### 7.2 Recall

If you retrieve a file from the many saved, please rename the folder and the file name on PC as designated, before the recalling process.

### 7.3 SD Card recommendation

JRC recommends the following type and manufacturer of the SD card to be used.

- <Standard>  
SD Memory Card Specification Part1 PHYSICAL LAYER SPECIFICATION Ver 2.0
- <Speed Class>  
Class 6
- <Command Class>  
Class 10 above

Recommended SD/SDHC Card

Manufacturer	Standard
ADTEC	AD-SDHM4G/6
Transcend	TS2GSD2

### 7.4 USB Memory recommendation

JRC recommends the following type and manufacturer of the USB Memory to be used.

- <Interface>  
Hi-Speed USB2.0
- <Capacity>  
4 GB or more

Recommended USB Memory

Manufacturer	Standard
ELECOM	MF-SU204G
Transcend	TS4GJF300E



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ISO 9001, ISO 14001 Certified

CODE No.7ZPNA4619A

DEC. 2018 Edition 3